

Introduction

This programming specification describes an SPI-based programming method for the PIC16F13145 family of microcontrollers. The [Programming Algorithms](#) section describes the programming commands, programming algorithms and electrical specifications used in that particular method. [Appendix B](#) contains individual part numbers, device identification, pinout and packaging information as well as Configuration Words.



Important: To enter Low-Voltage Programming (LVP) mode, the Most Significant bit (MSb) of the Most Significant nibble must be shifted in first. This differs from entering the key sequence on some other device families.

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1. Overview

1.1 Programming Data Flow

Nonvolatile Memory (NVM) programmed data can be supplied by either the high-voltage In-Circuit Serial Programming™ (ICSP™) interface or the low-voltage ICSP interface. Data can be programmed into the Program Flash Memory (PFM), dedicated User ID locations and the Configuration Words.

1.2 Pin Utilization

Five pins are needed for ICSP programming. The pins are listed in [Table 1-1](#). For pin locations and packaging information, refer to [Table 6-1](#).

Table 1-1. Pin Descriptions During Programming

Pin Name	During Programming		
	Function	Pin Type	Pin Description
ISCPCLK	ISCPCLK	I	Clock Input – Schmitt Trigger Input
ISCPDAT	ISCPDAT	I/O	Data Input/Output – Schmitt Trigger Input
$\overline{\text{MCLR}}/\text{V}_{\text{PP}}$	Program/Verify mode	I ⁽¹⁾	Program Mode Select
V_{DD}	V_{DD}	P	Power Supply
V_{SS}	V_{SS}	P	Ground

Legend: I = Input, O = Output, P = Power

Note:

- The programming high voltage is internally generated. To activate the Program/Verify mode, a high voltage needs to be applied to the $\overline{\text{MCLR}}$ input. Since the $\overline{\text{MCLR}}$ is used for a level source, $\overline{\text{MCLR}}$ does not draw any significant current.

1.3 Hardware Requirements

1.3.1 High-Voltage ICSP Programming

In High-Voltage ICSP mode, the device requires two programmable power supplies: One for V_{DD} and one for the $\overline{\text{MCLR}}/\text{V}_{\text{PP}}$ pin.

1.3.2 Low-Voltage ICSP Programming

In Low-Voltage ICSP mode, the device can be programmed using a single V_{DD} source in the device operating range. The $\overline{\text{MCLR}}/\text{V}_{\text{PP}}$ pin does not have to be brought to the programming voltage, but can instead be left at the normal operating voltage.

1.3.2.1 Single-Supply ICSP Programming

The device's LVP Configuration bit enables single-supply (low-voltage) ICSP programming. The LVP bit defaults to a '1' (enabled). The LVP bit may only be programmed to '0' by entering the High-Voltage ICSP mode, where the $\overline{\text{MCLR}}/\text{V}_{\text{PP}}$ pin is raised to $\text{V}_{\text{IH}}^{\text{H}}$. Once the LVP bit is programmed to a '0', only the High-Voltage ICSP mode is available and can be used to program the device.



Important:

- The High-Voltage ICSP mode is always available, regardless of the state of the LVP bit, by applying $\text{V}_{\text{IH}}^{\text{H}}$ to the $\overline{\text{MCLR}}/\text{V}_{\text{PP}}$ pin.
- While in Low-Voltage ICSP mode, $\overline{\text{MCLR}}$ is always enabled regardless of the MCLRE bit. Also, the $\overline{\text{MCLR}}$ pin can no longer be used as a general purpose input.

1.4 Write and/or Erase Selection

Erasing or writing is selected according to the command used to begin operation (see [Table 3-1](#)). The terminologies used in this document, related to erasing/writing to the program memory, are defined in [Table 1-2](#).

Table 1-2. Programming Terms

Term	Definition
Programmed Cell	A memory cell at logic '0'
Erased Cell	A memory cell at logic '1'
Erase	Change memory cell from a '0' to a '1'
Write	Change memory cell from a '1' to a '0'
Program	Generic erase and/or write

1.4.1 Erasing Memory

Program Flash Memory (PFM) is erased by row or in bulk, while the Configuration Words can be erased by word or in bulk. 'Row' refers to the minimum number of words that can be programmed/erased and 'bulk' includes many subsets of the total memory space. The duration of the erase is always determined internally and is determined by the size of the memory. All Bulk ICSP Erase commands have minimum V_{DD} requirements, which are higher than the Row Erase and Write requirements.



Important: Bulk erasing is not supported in self-write operations.

1.4.2 Writing Memory

Program Flash Memory (PFM) is written one row at a time. Multiple Load Data for NVM commands are used to fill the PFM's row data latches. The duration of the write is determined either internally or externally.

1.4.3 Multi-Word Programming Interface

PFM panels include a 32-word (one row) programming interface. The row to be programmed must first be erased with either a Bulk Erase or Row Erase command.

2. Memory Map

This section provides details on how the memory is organized for this device.

Table 2-1. Program Memory Map

Address	Device		
	PIC16F131x3	PIC16F131x4	PIC16F131x5
0000h to 07FFh	Program Flash Memory (2 KW) ⁽¹⁾	Program Flash Memory (4 KW) ⁽¹⁾	Program Flash Memory (8 KW) ⁽¹⁾
0800h to 0FFFh	Not Present ⁽²⁾		
1000h to 1FFFh		Not Present ⁽²⁾	
4000h to 7FFFh			Not Present ⁽²⁾
8000h to 8003h	User IDs (4 Words) ⁽³⁾		
8004h	Reserved		
8005h	Revision ID (1 Word) ⁽³⁾⁽⁴⁾⁽⁵⁾		
8006h	Device ID (1 Word) ⁽³⁾⁽⁴⁾⁽⁵⁾		
8007h to 800Bh	Configuration Words ⁽³⁾		
800Ch to 80FFh	Reserved		
8100h to 813Fh	Device Information Area (DIA) ⁽³⁾⁽⁵⁾		
8140h to 81FFh	Reserved		
8200h to 82FFh	Device Configuration Information ⁽³⁾⁽⁴⁾⁽⁵⁾		
8300h to FFFFh	Reserved		

Notes:

- Storage Area Flash (SAF) is implemented as the last 128 words of Program Flash Memory, if enabled.
- The addresses do not roll over. The region is read as '0'. When accessing these areas using the NVMCON registers, reads and/or writes will set the NVMERR bit.
- Not code-protected.
- Hard-coded in silicon.
- This region cannot be written by the user, and is not affected by a Bulk Erase.

2.1 User ID Locations

A user may store identification information (User ID) in four locations. The User ID locations are mapped to 8000h - 8003h. Each location is 14 bits in length. Code protection has no effect on these memory locations. Each location may be read with or without code protection enabled.

2.2 Device/Revision ID

The 14-bit [Device ID](#) register is located at 8006h and the 14-bit [Revision ID](#) register is located at 8005h. These locations are read-only and cannot be erased or modified.

2.3 Device Information Area (DIA)

The Device Information Area (DIA) is a dedicated region in the Program Flash Memory. The data is mapped from address 8100h to 813Fh. These locations are read-only and cannot be erased or modified. The DIA contains the Microchip Unique Identifier words and the Fixed Voltage Reference (FVR) voltage readings in millivolts (mV). [Table 2-2](#) holds the DIA information for the PIC16F13145 family of microcontrollers.

Table 2-2. Device Information Area

Address Range	Name of Region	Standard Device Information
8100h-8108h	MUI0	Microchip Unique Identifier (9 Words)
	MUI1	
	MUI2	
	MUI3	
	MUI4	
	MUI5	
	MUI6	
	MUI7	
	MUI8	
8109h	MUI9	Reserved (1 Word)
810Ah-8111h	EUI0	Optional External Unique Identifier (8 Words)
	EUI1	
	EUI2	
	EUI3	
	EUI4	
	EUI5	
	EUI6	
	EUI7	
8112h	TSLR1 ⁽¹⁾	Gain = $\frac{0.1C \times 256}{count}$ (low-range setting)
8113h	TSLR2 ⁽¹⁾	Temperature indicator ADC reading at 90°C (low-range setting)
8114h	TSLR3 ⁽¹⁾	Offset (low-range setting)
8115h	TSHR1 ⁽²⁾	Gain = $\frac{0.1C \times 256}{count}$ (high-range setting)
8116h	TSHR2 ⁽²⁾	Temperature indicator ADC reading at 90°C (high-range setting)
8117h	TSHR3 ⁽²⁾	Offset (high-range setting)
8118h	FVRA1X	ADC FVR1 Output voltage for 1x setting (in mV)
8119h	FVRA2X	ADC FVR1 Output Voltage for 2x setting (in mV)
811Ah	FVRA4X	ADC FVR1 Output Voltage for 4x setting (in mV)
811Bh	FVRC1X	Comparator FVR2 Output Voltage for 1x setting (in mV)
811Ch	FVRC2X	Comparator FVR2 Output Voltage for 2x setting (in mV)
811Dh	FVRC4X	Comparator FVR2 Output Voltage for 4x setting (in mV)
811Eh-811Fh	Reserved	Reserved (2 Words)
Notes:		
1. TSLR: Address 8112h - 8114h store the measurements for the low-range setting of the temperature sensor at $V_{DD} = 3V$, $V_{REF+} = 2.048V$ from FVR1.		
2. TSHR: Address 8115h - 8117h store the measurements for the high-range setting of the temperature sensor at $V_{DD} = 3V$, $V_{REF+} = 2.048V$ from FVR1.		

2.4 Device Configuration Information (DCI)

The Device Configuration Information (DCI) is a dedicated region in the memory that holds information about the device, which is useful for programming and bootloader applications. The data stored in this region is read-only and cannot be modified/erased. Refer to [Table 2-3](#) for the complete DCI table addresses and description.

Table 2-3. Device Configuration Information

Address	Name	Description	Value			Units
			PIC16F131x3	PIC16F131x4	PIC16F131x5	
8200h	ERSIZ	Erase Row Size	32			Words
8201h	WLSIZ	Number of write latches per row	32			Words
8202h	URSIZ	Number of user erasable rows	64	128	256	Rows
8203h	EESIZ	Data EEPROM memory size	0			Bytes
8204h	PCNT	Pin Count	8/14/20			Pins

2.5 Configuration Words

The devices have five Configuration Words, starting at address 8007h. The Configuration bits enable or disable specific features, placing these controls outside the normal software process, and they establish configured values prior to the execution of any software.

In terms of programming, consider these important Configuration bits:

1. LVP: Low-Voltage Programming Enable bit

- 1 = ON: Low-Voltage Programming is enabled. $\overline{\text{MCLR}}/\text{V}_{\text{PP}}$ pin function is $\overline{\text{MCLR}}$. The MCLRE Configuration bit is ignored.
- 0 = OFF: High voltage on $\overline{\text{MCLR}}/\text{V}_{\text{PP}}$ must be used for programming.



Important: The LVP bit cannot be written (to '0') while operating from the LVP programming interface. The purpose of this rule is to prevent the user from dropping out of LVP mode while programming from LVP mode, or accidentally eliminating LVP mode from the Configuration state. For more information, see [3.1.2. Low-Voltage Programming \(LVP\) Mode](#).

2. MCLRE: Master Clear ($\overline{\text{MCLR}}$) Enable bit

- If LVP = 1: RA3 pin function is $\overline{\text{MCLR}}$
- If LVP = 0
 - 1 = $\overline{\text{MCLR}}$ pin is $\overline{\text{MCLR}}$
 - 0 = $\overline{\text{MCLR}}$ pin function is a port-defined function

3. CP: User NVM Program Memory Code Protection bit

- 1 = OFF: User Program Flash Memory code protection is disabled
- 0 = ON: User Program Flash Memory code protection is enabled

For more information on code protection, see [3.4. Code Protection](#).

2.6 Device ID

Name: DEVICEID
Offset: 8006h

Device ID Register

Bit	15	14	13	12	11	10	9	8
			Reserved	Reserved	DEV[11:8]			
Access			R	R	R	R	R	R
Reset			1	1	q	q	q	q
Bit	7	6	5	4	3	2	1	0
	DEV[7:0]							
Access	R	R	R	R	R	R	R	R
Reset	q	q	q	q	q	q	q	q

Bit 13 - Reserved Reserved - Read as '1'

Bit 12 - Reserved Reserved - Read as '1'

Bits 11:0 - DEV[11:0] Device ID

Device	Device ID
PIC16F13113	3121h
PIC16F13114	3124h
PIC16F13115	3127h
PIC16F13123	3122h
PIC16F13124	3125h
PIC16F13125	3128h
PIC16F13143	3123h
PIC16F13144	3126h
PIC16F13145	3129h

2.7 Revision ID

Name: REVISIONID
Offset: 8005h

Revision ID Register

Bit	15	14	13	12	11	10	9	8
			Reserved	Reserved	MJRREV[5:2]			
Access			R	R	R	R	R	R
Reset			1	0	q	q	q	q
Bit	7	6	5	4	3	2	1	0
	MJRREV[1:0]		MNRREV[5:0]					
Access	R	R	R	R	R	R	R	R
Reset	q	q	q	q	q	q	q	q

Bit 13 - Reserved Reserved - Read as '1'

Bit 12 - Reserved Reserved - Read as '0'

Bits 11:6 - MJRREV[5:0] Major Revision ID

These bits are used to identify a major revision (A0, B0, C0, etc.).

Bits 5:0 - MNRREV[5:0] Minor Revision ID

These bits are used to identify a minor revision.

3. Programming Algorithms

3.1 Program/Verify Mode

In Program/Verify mode, the program memory and the configuration memory can be accessed and programmed in serial fashion. ICSPDAT and ICSPCLK are used for the data and the clock, respectively. All commands and data words are transmitted MSb first. Data changes on the rising edge of the ICSPCLK and is latched on the falling edge. In Program/Verify mode, both the ICSPDAT and ICSPCLK pins are Schmitt Trigger inputs. The sequence that enters the device into Program/Verify mode places all other logic into the Reset state; all I/Os are automatically configured as high-impedance inputs and the Program Counter (PC) is cleared.

3.1.1 High-Voltage Program/Verify Mode Entry and Exit

There are two different modes of entering Program/Verify mode via high voltage:

- V_{PP} -First Entry mode
- V_{DD} -First Entry mode

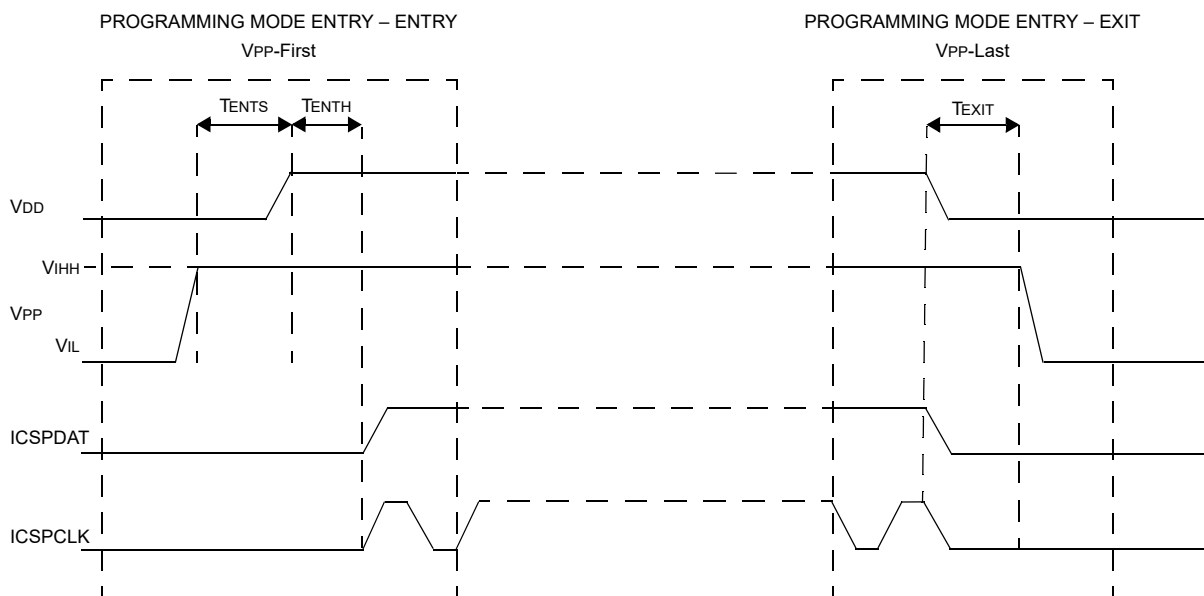
3.1.1.1 V_{PP} -First Entry Mode

To enter Program/Verify mode via the V_{PP} -First Entry mode, the following sequence must be followed:

1. Hold ICSPCLK and ICSPDAT low.
2. Raise the voltage on \overline{MCLR} from 0V to V_{IHH} .
3. Raise the voltage on V_{DD} from 0V to the desired operating voltage.

The V_{PP} -First Entry mode prevents the device from executing code prior to entering the Program/Verify mode. For example, when the Configuration Byte has already been programmed to have \overline{MCLR} disabled ($MCLRE = 0$), the Power-up Timer disabled ($PWRT = 0$) and the internal oscillator selected, the device will execute the code immediately. V_{PP} -First Entry mode is strongly recommended as it prevents the user code from executing. See the timing diagram in [Figure 3-1](#).

Figure 3-1. Programming Entry and Exit Modes – V_{PP} -First and Last



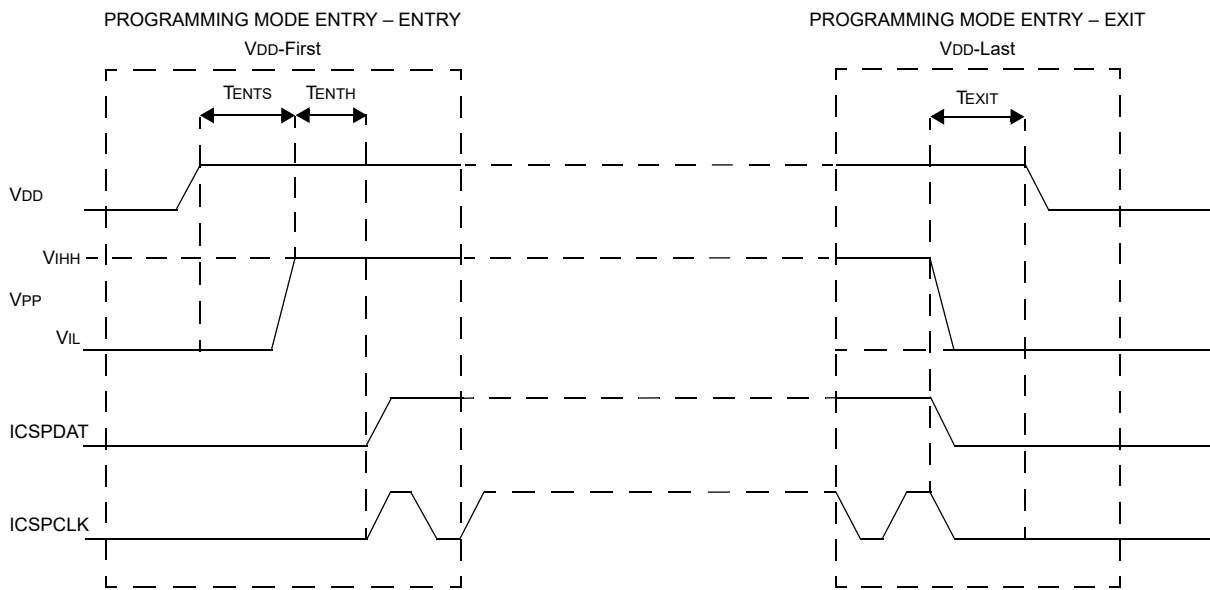
3.1.1.2 V_{DD}-First Entry Mode

To enter the Program/Verify mode via the V_{DD}-First Entry mode, the following sequence must be followed:

1. Hold ICSPCLK and ICSPDAT low.
2. Raise the voltage on V_{DD} from 0V to the desired operating voltage.
3. Raise the voltage on $\overline{\text{MCLR}}$ from V_{DD} or below to V_{IHH}.

The V_{DD}-First Entry mode is useful for programming the device when the V_{DD} is already applied. It is not necessary to disconnect V_{DD} to enter the Program/Verify mode. See the timing diagram in [Figure 3-2](#).

Figure 3-2. Programming Entry and Exit Modes – V_{DD}-First and Last



3.1.1.3 Program/Verify Mode Exit

To exit the Program/Verify mode, lower $\overline{\text{MCLR}}$ from V_{IHH} to V_{IL}. The V_{PP}-First Entry mode will use the V_{PP}-Last Exit mode (see [Figure 3-1](#)). The V_{DD}-First Entry mode will use the V_{DD}-Last Exit mode (see [Figure 3-2](#)).

3.1.2 Low-Voltage Programming (LVP) Mode

The Low-Voltage Programming mode allows the devices to be programmed using V_{DD} only, without high voltage. When the LVP bit in the Configuration Word 4 register is set to '1', the Low-Voltage ICSP Programming entry is enabled. To disable the Low-Voltage ICSP mode, the LVP bit must be programmed to '0'. This can only be done while in the High-Voltage Entry mode.

Entry into the Low-Voltage ICSP Program/Verify mode requires the following steps:

1. $\overline{\text{MCLR}}$ is brought to V_{IL}.
2. A 32-bit key sequence is presented on ICSPDAT and clocked by ICSPCLK. The Least Significant bit (LSb) of the pattern is a 'don't care x'. The Program/Verify mode entry pattern detect hardware verifies only the first 31 bits of the sequence and the last clock is required before the pattern detect goes active.

The key sequence is a specific 32-bit pattern, '32' h4d434850' (more easily remembered as MCHP in ASCII). The device will enter Program/Verify mode only if the sequence is valid. The MSb of the Most Significant Byte (MSB) must be shifted in first. Once the key sequence is complete, $\overline{\text{MCLR}}$ must be

held at V_{IL} for as long as Program/Verify mode is to be maintained. For Low-Voltage Programming timing, see [Figure 3-3](#) and [Figure 3-4](#).

Figure 3-3. LVP Entry (Powered)

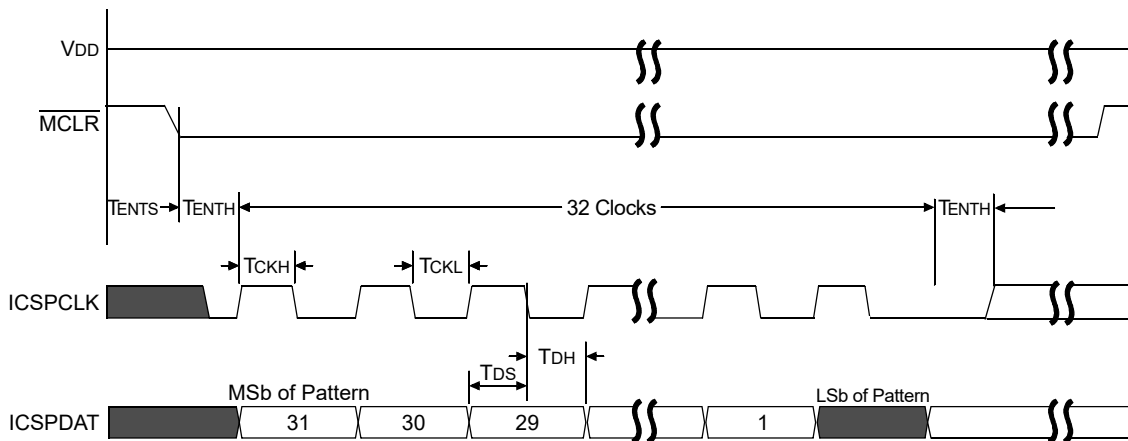
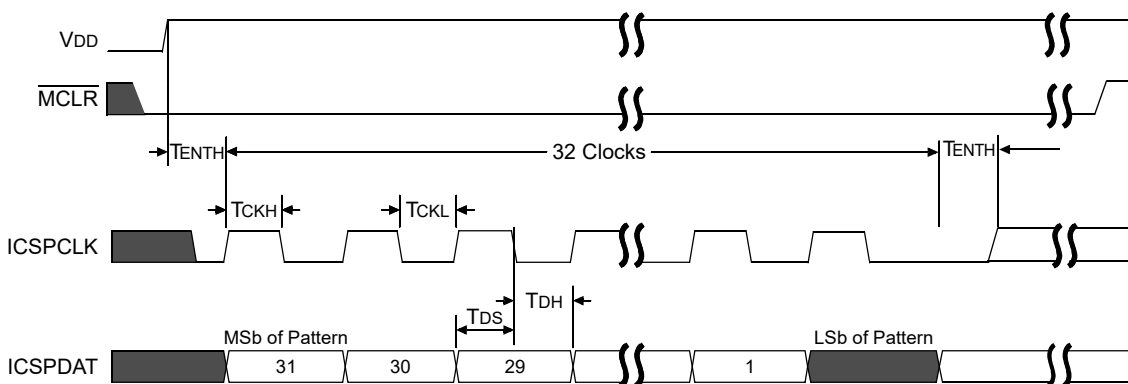


Figure 3-4. LVP Entry (Powering Up)



Exiting the Program/Verify mode is done by raising $\overline{\text{MCLR}}$ from below V_{IL} to V_{IH} level (or higher, up to V_{DD}).



Important:

To enter LVP mode, the MSb of the Most Significant nibble must be shifted in first. This differs from entering the key sequence on some other device families.

3.2 Program/Verify Commands

Once a device has entered ICSP Program/Verify mode (using either high-voltage or LVP entry), the programming host device may issue commands to the microcontroller, each eight bits in length. The commands are summarized in [Table 3-1](#) and are used to erase or program the device based on the location of the Program Counter (PC).

Some 8-bit commands also have an associated data payload (such as Load PC Address and Read Data from NVM).

If the host device issues an 8-bit command byte that has an associated data payload, the host device is responsible for sending an additional 24 clock pulses (e.g., three 8-bit bytes) to send or receive the payload data associated with the command.

The payload field size is compatible with many 8-bit SPI-based systems. Within each 24-bit payload field, the first bit transmitted is always a Start bit, followed by a variable number of Pad bits, followed by the useful data payload bits and ending with one Stop bit. The useful data payload bits are always transmitted MSb first.

When the programming device issues a command that involves a host to the microcontroller payload (e.g., Load PC Address), the Start, Stop and Pad bits must all be driven by the programmer, as defined by the data column in Table 3-1. When the programming host device issues a command that involves the microcontroller to host payload data (e.g., Read Data from NVM), the Start, Stop and Pad bits must be treated as 'don't care' bits and the values may be ignored by the host.

When the programming host device issues an 8-bit command byte to the microcontroller, the host must wait a specified minimum amount of delay (which is command-specific) prior to sending any additional clock pulses (associated with either a 24-bit data payload field or the next command byte).

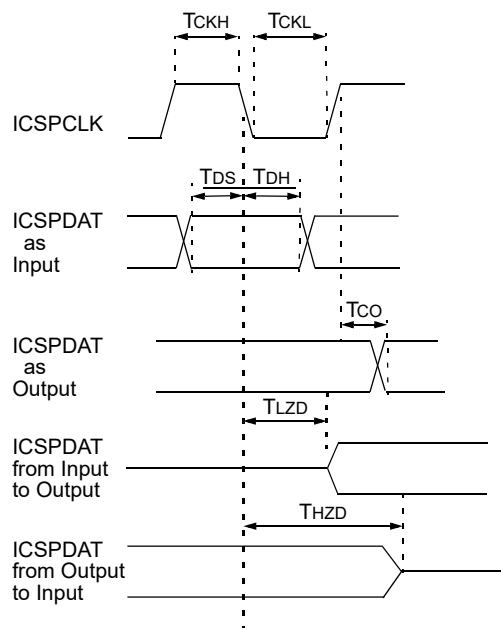
Table 3-1. ICSP™ Command Set Summary

Command Name	Command Value		Payload Expected	Delay after Command	Data/Note
	Binary (MSb ... LSb)	Hex			
Load PC Address	1000 0000	80	Yes	T _{DLY}	Payload Value = PC
Bulk Erase Program Memory	0001 1000	18	Yes	T _{ERAB}	The payload is used to identify the regions that need to be bulk erased.
Row Erase Program Memory	1111 0000	F0	No	T _{ERAS}	The row addressed by the MSBs of the PC is erased; LSbs are ignored.
Load Data for NVM	0000 00J0	00/02	Yes – Data In	T _{DLY}	Data is loaded to the data latch addressed by the LSbs of the PC; MSbs are ignored. J = 0: PC is unchanged J = 1: PC = PC + 1 after writing
Read Data from NVM	1111 11J0	FC/FE	Yes – Data Out	T _{DLY}	Data output '0' if code-protect is enabled. J = 0: PC is unchanged J = 1: PC = PC + 1 after reading
Increment Address	1111 1000	F8	No	T _{DLY}	PC = PC + 1
Begin Internally Timed Programming	1110 0000	E0	No	T _{PINT}	Commits latched data to NVM (self-timed).
Begin Externally Timed Programming	1100 0000	C0	No	T _{PEXT}	Commits latched data to NVM (externally timed). After T _{PEXT} , the End Externally Timed Programming command must be used.
End Externally Timed Programming	1000 0010	82	No	T _{DIS}	Must be issued within required time delay (T _{PEXT}) after the Begin Externally Timed Programming command.



Important: All clock pulses for both the 8-bit commands and the 24-bit payload fields are generated by the host programming device. The microcontroller does not drive the ICSPCLK line. The ICSPDAT signal is a bidirectional data line. For all commands and payload fields, except for the Read Data from NVM payload, the host programming device continuously drives the ICSPDAT line. Both the host programmer device and the microcontroller must latch the received ICSPDAT values on the falling edge of the ICSPCLK line. When the microcontroller receives the ICSPDAT line values from the host programmer, the ICSPDAT values must be valid a minimum of T_{DS} before the falling edges of ICSPCLK and must remain valid for a minimum of T_{DH} after the falling edge of ICSPDAT. See [Figure 3-5](#).

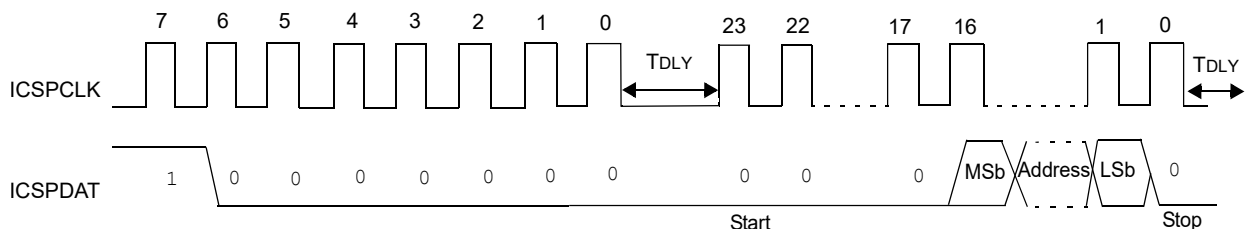
Figure 3-5. Clock and Data Timing



3.2.1 Load PC Address

The PC value is set using the supplied data. The address implies the memory panel to be accessed (see [Figure 3-6](#)).

Figure 3-6. Load PC Address



3.2.2 Bulk Erase

The Bulk Erase command is used to completely erase different memory regions. The area selection is a bit field in the payload.

By setting the following bits of the payload, the corresponding memory regions can be bulk erased. Setting multiple bits is valid.

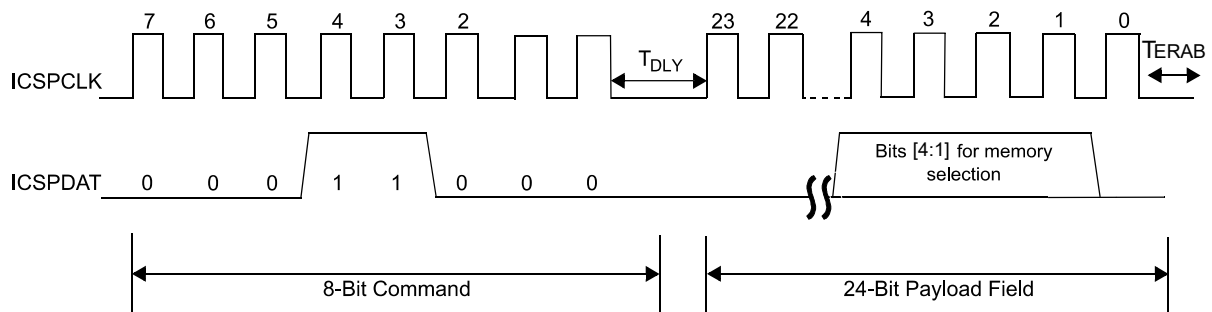
1. Bit 0: Data EEPROM (if available)
2. Bit 1: Flash memory
3. Bit 2: User ID memory
4. Bit 3: Configuration memory



Important: If the device is code-protected and a Bulk Erase command for the Configuration memory is issued, all other regions are also bulk erased.

After receiving the Bulk Erase command, the erase will complete after the time interval, T_{ERAB} . See Figure 3-7 for the Bulk Erase command structure.

Figure 3-7. Bulk Erase Memory

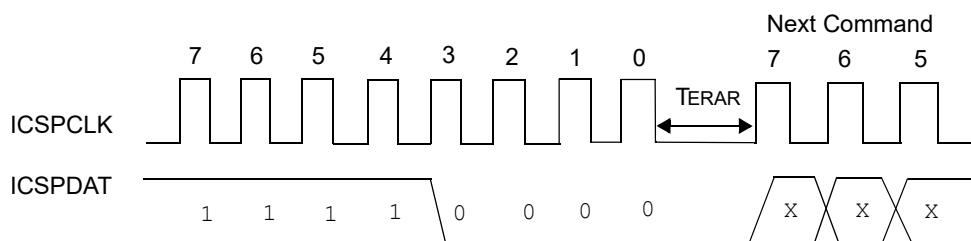


3.2.3 Row Erase Program Memory

The Row Erase Program Memory command will erase an individual row. If the program memory is code-protected, the Row Erase Program Memory command will be ignored. When the address is 8000h-8004h, the Row Erase Program Memory command will only erase the User ID locations regardless of the setting of the \overline{CP} Configuration bit. When write and erase operations are done on a row basis, the row size (number of 14-bit words) for erase operation is 32 and the row size (number of 14-bit latches) for the write operation is 32.

The Flash memory row defined by the current PC will be erased. The user must wait T_{ERAR} for erasing to complete (see Figure 3-8).

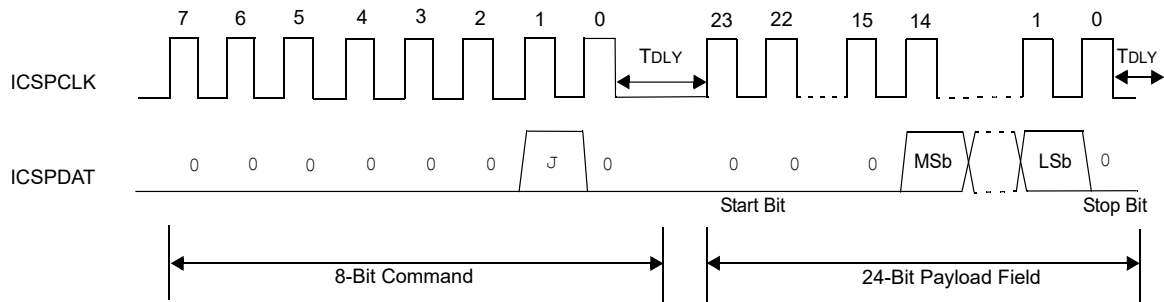
Figure 3-8. Row Erase Program Memory



3.2.4 Load Data for NVM

The Load Data for the NVM command is used to load one programming data latch (e.g., one 14-bit instruction word for program memory/configuration memory/User ID memory). The Load Data for the NVM command can be used to load data for Program Flash Memory (see Figure 3-9). The word writes into the program memory after the Begin Internally Timed Programming or Begin Externally Timed Programming commands write the entire row of data latches, not just one word. The lower five bits of the address are considered while the other bits are ignored. Depending on the value of bit 1 of the command, the Program Counter (PC) may or may not be incremented (see Table 3-1).

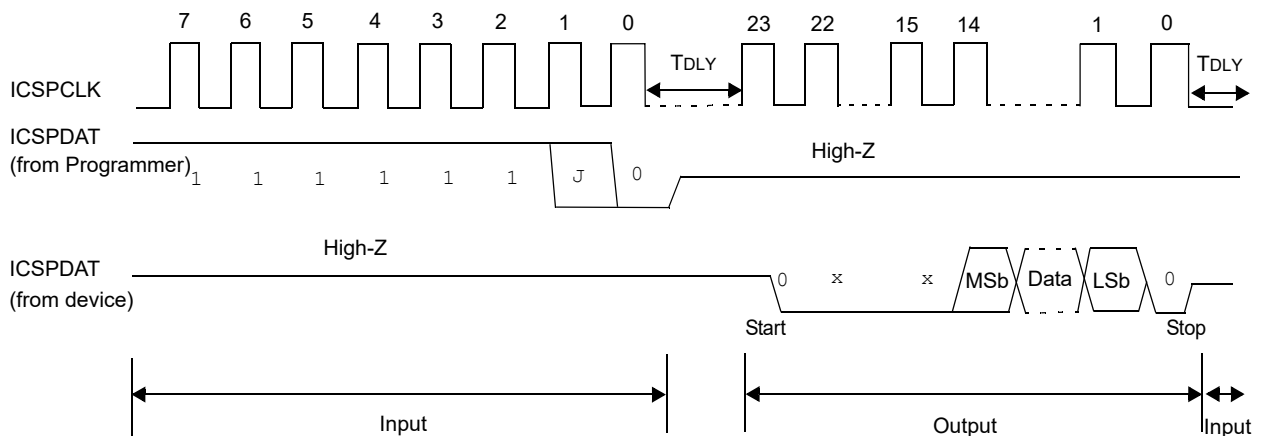
Figure 3-9. Load Data for NVM



3.2.5 Read Data from NVM

The Read Data from the NVM command will transmit data bits out of the current PC address. The ICSPDAT pin will go into Output mode on the first falling edge of ICSPCLK, and it will revert to Input mode (high-impedance) after the 24th falling edge of the clock. The Start and Stop bits are only one half of a bit time wide, and must be ignored by the host programmer device (since the latched value may be indeterminate). Additionally, the host programmer device must only consider the MSb to LSb payload bits as valid and must ignore the values of the Pad bits. If the program memory is code-protected ($\overline{CP} = 0$), the data will be read as zeros (see Figure 3-10). Depending on the value of bit '1' of the command, the PC may or may not be incremented (see Table 3-1).

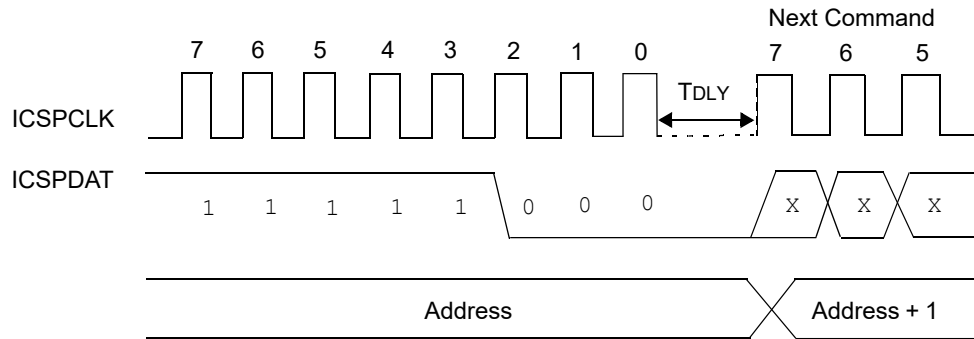
Figure 3-10. Read Data from NVM



3.2.6 Increment Address

The PC is incremented by one when this command is received. It is not possible to decrement the address. To reset this counter, the user must use the Load PC Address command. This command performs the same action as the J bit in the Load/Read commands. See Figure 3-11.

Figure 3-11. Increment Address

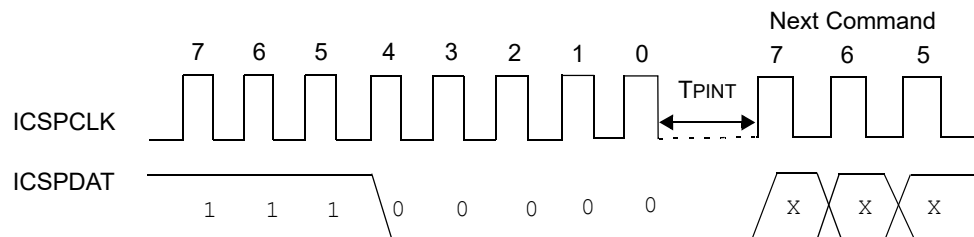


3.2.7 Begin Internally Timed Programming

The write programming latches must already have been loaded using the Load Data for NVM command, prior to issuing the Begin Internally Timed Programming command. Programming of the addressed memory row will begin after this command is received. The lower LSbs of the address are ignored. An internal timing mechanism executes the write. The user must allow for the Erase/Write cycle time, T_{PINT} , for the programming to complete, prior to issuing the next command (see Figure 3-12).

After the programming cycle is complete, all the data latches are reset to '1'.

Figure 3-12. Begin Internally Timed Programming

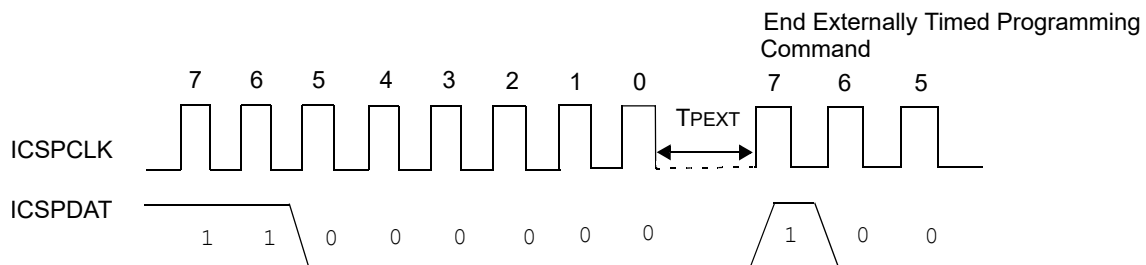


3.2.8 Begin Externally Timed Programming

The data to be programmed must be previously loaded by the Load Data for NVM command before every Begin Externally Timed Programming command. To complete the programming, the End Externally Timed Programming command must be sent in the specified time window defined by T_{PEXT} (see Figure 3-13). The lower LSbs of the address are ignored.

Externally timed writes are not supported for the Configuration Words. Any externally timed write to the Configuration Words will have no effect on the targeted word.

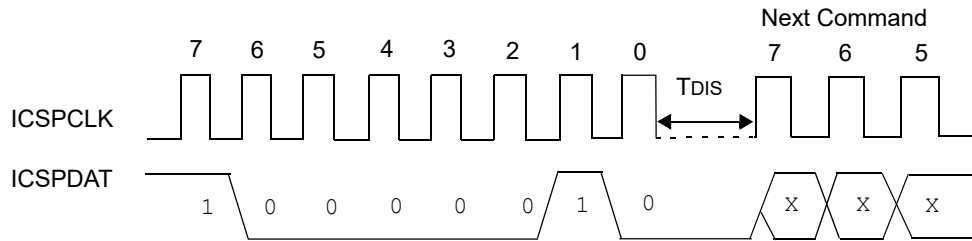
Figure 3-13. Begin Externally Timed Programming



3.2.9 End Externally Timed Programming

This command is required to terminate the programming sequence after a Begin Externally Timed Programming command is given. If no programming command is in progress or if the programming cycle is internally timed, this command will execute as a No Operation (NOP) (see Figure 3-14).

Figure 3-14. End Externally Timed Programming



3.3 Programming Algorithms

The device uses internal latches to temporarily store the 14-bit words used for programming. The data latches allow the user to program a full row with a single Begin Internally Timed Programming or Begin Externally Timed Programming command. The Load Data for NVM command is used to load a single data latch. The data latch will hold the data until the Begin Internally Timed Programming or Begin Externally Timed Programming command is given.

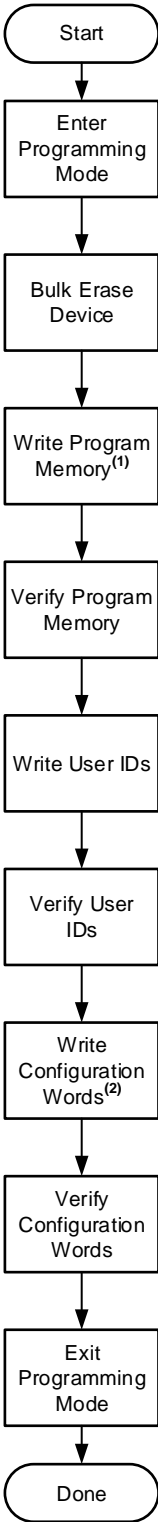
The data latches are aligned with the LSBs of the address. The address at the time the Begin Internally Timed Programming or Begin Externally Timed Programming command is given will determine which memory row is written. Writes cannot cross a physical row boundary. For example, attempting to write from address 0002h-0021h in a 32-latch device will result in data being written to 0020h-003Fh.

If more than the maximum number of latches are written without a Begin Internally Timed Programming or Begin Externally Timed Programming command, the data in the data latches will be overwritten. The following flowcharts show the recommended flowcharts for programming.



Important: The Program Flash Memory region is programmed one row (32 words) at a time (Figure 3-18), while the Configuration Words are programmed one word at a time (Figure 3-17). The value of the PC at the time of issuing the Begin Internally Timed Programming or Begin Externally Timed Programming command determines what row (of Program Flash Memory), or what word (of Configuration Word) will get programmed.

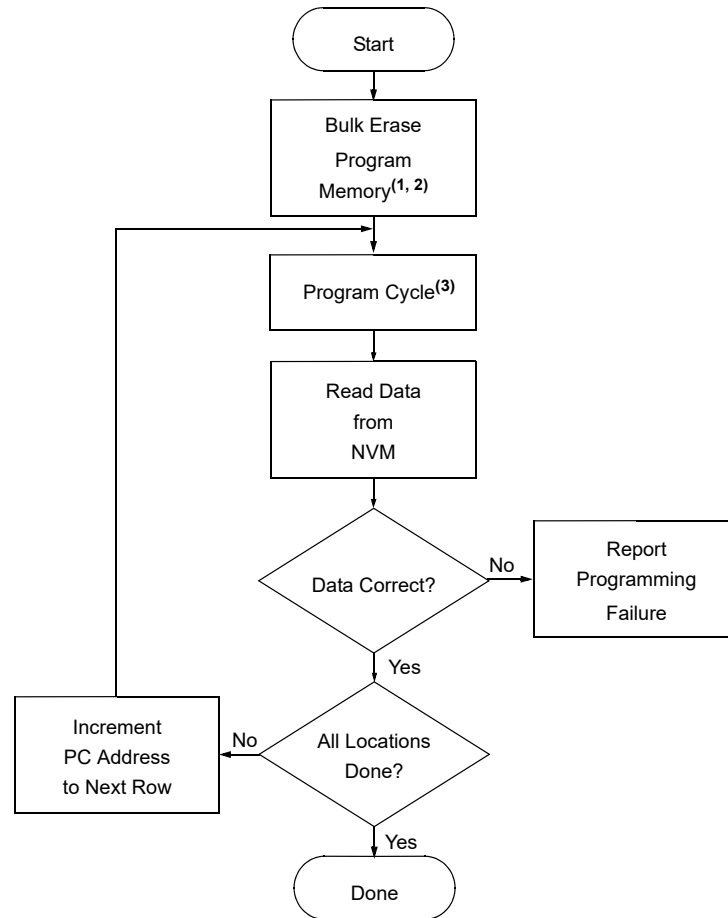
Figure 3-15. Device Program/Verify Flowchart



Notes:

1. See the [Load PC Address](#) section.
2. See the [Row Erase Program Memory](#) Section.

Figure 3-16. Program Memory Flowchart



Notes:

1. This step is optional if the device has already been erased or has not been previously programmed.
2. If the device is code-protected or must be completely erased, then Bulk Erase the device per [Figure 3-20](#).
3. See the [Bulk Erase](#) section.

Figure 3-17. One-Word Program Cycle

Program Cycle
(for Programming Configuration Words)

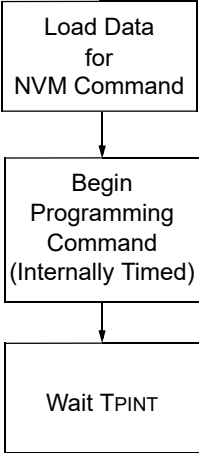


Figure 3-18. Multiple-Word Program Cycle

**Program Cycle
(for Writing to Program Flash Memory)**

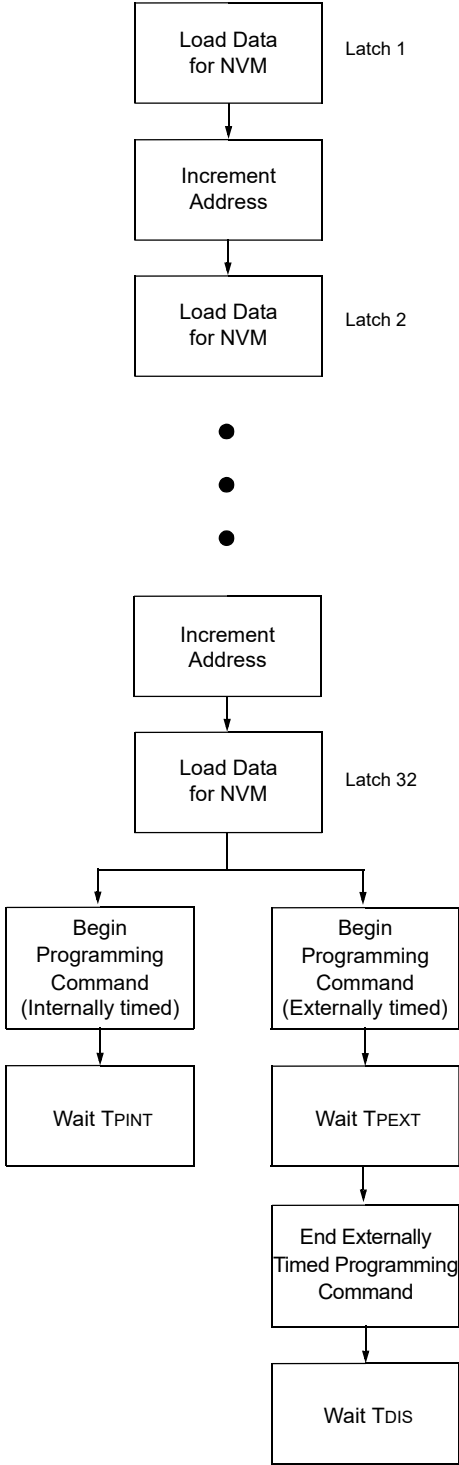
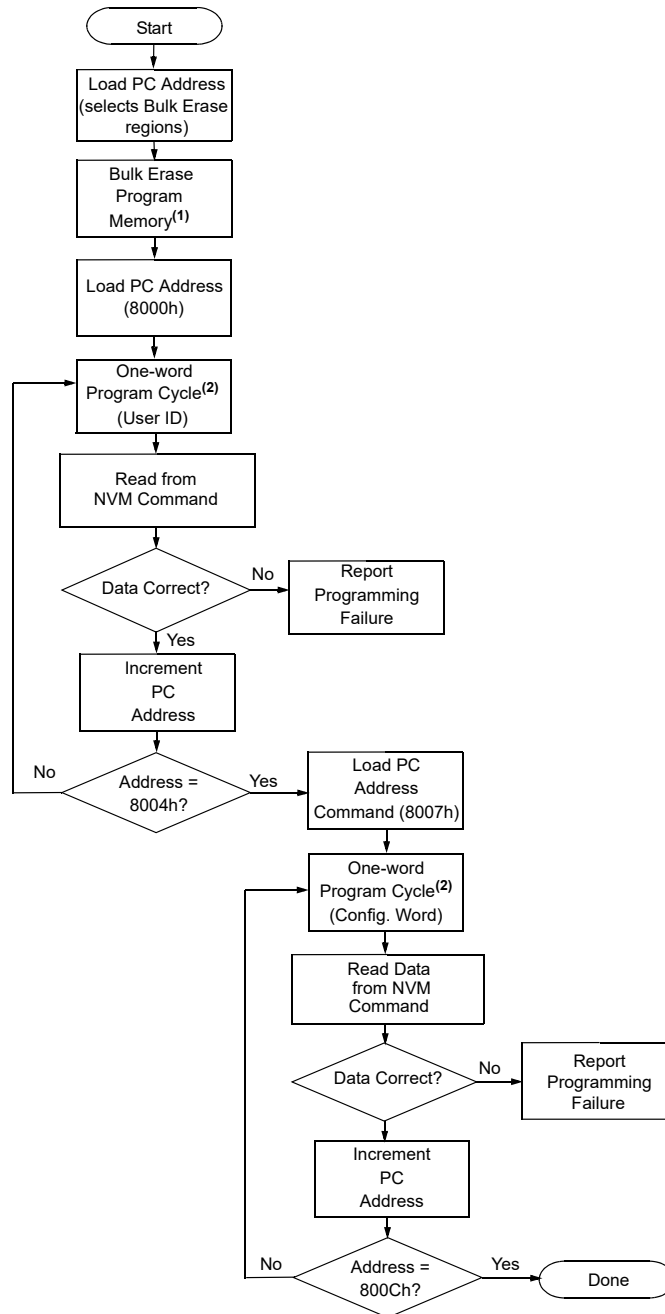


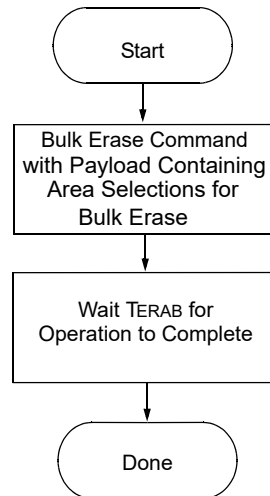
Figure 3-19. Configuration Memory Program Flowchart



Notes:

1. This step is optional if the device is erased or not previously programmed.
2. See the [Begin Internally Timed Programming](#) section.

Figure 3-20. Bulk Erase Flowchart



3.4 Code Protection

Program memory code protection is controlled using the \overline{CP} bit. When code protection is enabled, all program memory locations read as '0'. Further programming is disabled for the program memory until a Bulk Erase operation is performed on the configuration memory region. Program memory can still be programmed and read during program execution.

The User ID locations and Configuration Bytes can be programmed and read out regardless of the code protection settings.

The only way to disable code protection is to use the Bulk Erase Program Memory command with bit 4 of the payload set to '1'. This will disable code protection and erase all memory locations.

3.5 Hex File Usage

In the hex file, there are two bytes per program word stored in the Intel® INHX32 hex format. Data is stored LSB first and MSB second. Since there are two bytes per word, the addresses in the hex file are two-times the address in the program memory. For example, if the Configuration Word 1 is stored at 8007h, in the hex file this will be referenced as 1000Eh-1000Fh.

3.5.1 Configuration Words

To allow portability of code, it is strongly recommended that the programmer be able to read the Configuration Words and User ID locations from the hex file. If the Configuration Words information is not present in the hex file, a simple warning message may be issued. Similarly, while saving a hex file, the Configuration Words and User ID information need to be included.



Important: Microchip Technology Inc. considers this feature to be an important benefit to the end customer.

3.5.2 Device ID

If a Device ID is present in the hex file at 1000Ch-1000Dh (8006h on the part), the programmer must verify the Device ID against the value read from the part. On a mismatch condition, the programmer must generate a warning message.

3.6 CRC Checksum Computation

Unlike older PIC® devices, the Microchip toolchain runs a 32-bit CRC calculation on the entire hex file to calculate its checksum. The checksum uses the standard CRC-32 algorithm with the polynomial 0x4C11DB7 ($x^{32} + x^{26} + x^{23} + x^{22} + x^{16} + x^{12} + x^{11} + x^{10} + x^8 + x^7 + x^5 + x^4 + x^2 + x + 1$).

4. Electrical Specifications

Refer to the device-specific data sheet for the absolute maximum ratings.

Table 4-1. AC/DC Characteristic Timing Requirements for Program/Verify Mode

AC/DC Characteristics		Standard Operating Conditions Production tested at +25°C				
Sym.	Characteristics	Min.	Typ.	Max.	Units	Conditions/Comments
Programming Supply Voltages and Currents						
V _{DD}	Supply Voltage (V _{DDMIN} , V _{DDMAX})	1.8	—	5.5	V	(Note 1)
V _{PEW}	Read/Write and Row Erase Operations	V _{DDMIN}	—	V _{DDMAX}	V	
V _{BE}	Bulk Erase Operations	V _{BORMAX}	—	V _{DDMAX}	V	(Note 2)
I _{DDI}	Current on V _{DD} , Idle	—	—	1	mA	
I _{DDP}	Current on V _{DD} , Programming	—	—	10	mA	
I _{PP}	V_{PP}					
	Current on $\overline{\text{MCLR}}/V_{PP}$	—	—	600	μA	
V _{IHH}	High Voltage on $\overline{\text{MCLR}}/V_{PP}$ for Program/Verify Mode Entry	7.9	—	9	V	
T _{VHHR}	$\overline{\text{MCLR}}$ Rise Time (V _{IL} to V _{IHH}) for Program/Verify Mode Entry	—	—	1	μs	
I/O Pins						
V _{IH}	(ICSPCLK, ICSPDAT, $\overline{\text{MCLR}}/V_{PP}$) Input High Level	0.8 V _{DD}	—	V _{DD}	V	
V _{IL}	(ICSPCLK, ICSPDAT, $\overline{\text{MCLR}}/V_{PP}$) Input Low Level	V _{SS}	—	0.2 V _{DD}	V	
V _{OH}	ICSPDAT Output High Level	V _{DD} -0.7	—	—	V	I _{OH} = 3 mA, V _{DD} = 3.0V
V _{OL}	ICSPDAT Output Low Level	—	—	V _{SS} + 0.6	V	I _{OL} = 6 mA, V _{DD} = 3.0V
Programming Mode Entry and Exit						
T _{ENTS}	Programing Mode Entry Setup Time: ICSPCLK, ICSPDAT Setup Time before V _{DD} or $\overline{\text{MCLR}}\uparrow$	100	—	—	ns	
T _{ENTH}	Programing Mode Entry Hold Time: ICSPCLK, ICSPDAT Hold Time before V _{DD} or $\overline{\text{MCLR}}\uparrow$	250	—	—	μs	
Serial Program/Verify						
T _{CKL}	Clock Low Pulse Width	100	—	—	ns	
T _{CKH}	Clock High Pulse Width	100	—	—	ns	
T _{DS}	Data in Setup Time before Clock↓	100	—	—	ns	
T _{DH}	Data in Hold Time after Clock↓	100	—	—	ns	

.....continued						
AC/DC Characteristics		Standard Operating Conditions Production tested at +25°C				
Sym.	Characteristics	Min.	Typ.	Max.	Units	Conditions/ Comments
T _{CO}	Clock↑ to Data Out Valid (during a Read Data from NVM command)	0	—	80	ns	
T _{LZD}	Clock↓ to Data Low-Impedance (during a Read Data from NVM command)	0	—	80	ns	
T _{HZD}	Clock↓ to Data High-Impedance (during a Read Data from NVM command)	0	—	80	ns	
T _{DLY}	Data Input not Driven to Next Clock Input (delay required between command/data or command/command)	1	—	—	μs	
T _{ERAB}	Bulk Erase Cycle Time	—	—	20	ms	Program, Config and ID
T _{ERAR}	Row Erase Cycle Time	—	—	9	ms	
T _{PINT}	Internally Timed Programming Operation Time	—	—	7	ms	Program Memory
		—	—	12	ms	Configuration Words
T _{PEXT}	Delay Required between Begin Externally Timed Programming and End Externally Timed Programming Commands	1	—	2.1	ms	(Note 3)
T _{DIS}	Delay Required after End Externally Timed Programming Command	300	—	—	μs	
T _{EXIT}	Time Delay when Exiting Program/Verify Mode	1	—	—	μs	

Notes:

1. Bulk Erased devices default to Brown-out Reset enabled with BORV = 1 (low trip point). V_{DDMIN} is the V_{BOR} threshold (with BORV = 1) when performing Low-Voltage Programming on a Bulk Erased device to ensure that the device is not held in Brown-out Reset.
2. The hardware requires V_{DD} to be above the BOR threshold in order to perform Bulk Erase operations. This threshold does not depend on the BORV Configuration bit setting. Refer to the microcontroller device data sheet specifications for min./typ./max limits of the V_{BOR} level.
3. Externally timed writes are not supported for Configuration Words.

5. Appendix A: Revision History

Doc Rev.	Date	Comments
B	09/2023	Corrections to the Bulk Erase and Row Erase Cycle times and Internal Timed Programming Operation Times.
A	05/2023	Initial Document Release.

6. Appendix B: Pinout Descriptions and Configuration Words

Table 6-1. Programming Pin Locations By Package Type

Device	Package	Package Code	V _{DD}	V _{SS}	MCLR		ICSPCLK		ICSPDAT	
			PIN	PIN	PIN	PORT	PIN	PORT	PIN	PORT
PIC16F13113	8-Pin PDIP	P	1	8	4	RA3	6	RA1	7	RA0
PIC16F13114	8-Pin SOIC	SN	1	8	4	RA3	6	RA1	7	RA0
PIC16F13115	8-Pin DFN	MF	1	8	4	RA3	6	RA1	7	RA0
PIC16F13123 PIC16F13124 PIC16F13125	14-Pin PDIP	P	1	14	4	RA3	12	RA1	13	RA0
	14-Pin SOIC	SL	1	14	4	RA3	12	RA1	13	RA0
	14-Pin TSSOP	ST	1	14	4	RA3	12	RA1	13	RA0
	16-Pin VQFN	MG	16	13	3	RA3	11	RA1	12	RA0
PIC16F13143 PIC16F13144 PIC16F13145	20-Pin PDIP	P	1	20	4	RA3	18	RA1	19	RA0
	20-Pin SOIC	SO	1	20	4	RA3	18	RA1	19	RA0
	20-Pin SSOP	SS	1	20	4	RA3	18	RA1	19	RA0
	20-Pin VQFN	REB	18	17	1	RA3	15	RA1	16	RA0

Note: The most current drawings are located in the Microchip Packaging Specification, DS00000049 (<http://www.microchip.com/packaging>).

6.1 CONFIG1

Name: CONFIG1

Offset: 0x8007

Configuration Word 1

Bit	15	14	13	12	11	10	9	8
			FCMEN	VDDAR	CSWEN			CLKOUTEN
Access			R/W	R/W	R/W			R/W
Reset			1	1	1			1
Bit	7	6	5	4	3	2	1	0
		RSTOSC[2:0]				FEXTOSC[2:0]		
Access		R/W	R/W	R/W		R/W	R/W	R/W
Reset		1	1	1		1	1	1

Bit 13 – FCMEN Fail-Safe Clock Monitor Enable

Value	Description
1	Fail-Safe Clock Monitor is enabled
0	Fail-Safe Clock Monitor is disabled

Bit 12 – VDDAR V_{DD} Analog Range Calibration Selection

Value	Description
1	Internal analog systems are calibrated for operation between V _{DD} = 2.3V - 5.5V
0	Internal analog systems are calibrated for operation between V _{DD} = 1.8V - 3.6V

Bit 11 – CSWEN Clock Switch Enable

Value	Description
1	Writing to NOSC and NDIV is allowed
0	The NOSC and NDIV bit fields cannot be changed by user software

Bit 8 – CLKOUTEN Clock Out Enable

Value	Description
1	CLKOUT function is disabled; I/O function on CLKOUT pin
0	CLKOUT function is enabled; F _{OSC} /4 clock appears on CLKOUT pin

Bits 6:4 – RSTOSC[2:0] Power-up Default Value for the NOSC/COSC bits Selects the oscillator source used by user software.

Value	Description
111	EXTOSC operating per the FEXTOSC bits
110	HFINTOSC = 1 MHz (FRQ = 4 MHz, CDIV = 4:1)
101	LFINTOSC
100	Reserved
011	Reserved
010	EXTOSC with 4x PLL, EXTOSC operating per FEXTOSC bits
001	HFINTOSC = 16 MHz (FRQ = 16 MHz, CDIV = 1:1)
000	HFINTOSC = 32 MHz (FRQ = 32 MHz, CDIV = 1:1)

Bits 2:0 – FEXTOSC[2:0] External Oscillator Mode Selection

Value	Description
111	ECH (16 MHz and higher)
110	Reserved
101	ECL (below 16 MHz)
100	Oscillator not enabled

Value	Description
011	Reserved
010	HS (crystal oscillator) above 4 MHz
001	XT (crystal oscillator) between 100 kHz and 4 MHz
000	LP (crystal oscillator) 32 kHz

6.2 CONFIG2

Name: CONFIG2

Offset: 0x8008

Configuration Word 2

Bit	15	14	13	12	11	10	9	8
			DEBUG	STVREN	PPS1WAY		BORV	DACAUTOEN
Access			R/W	R/W	R/W		R/W	R/W
Reset			1	1	1		1	1
Bit	7	6	5	4	3	2	1	0
	BOREN[1:0]		LPBOREN			PWRTS[1:0]		MCLRE
Access	R/W	R/W	R/W			R/W	R/W	R/W
Reset	1	1	1			1	1	1

Bit 13 – **DEBUG** Debugger Enable⁽¹⁾

Value	Description
1	Background debugger disabled
0	Background debugger enabled

Bit 12 – **STVREN** Stack Overflow/Underflow Reset Enable

Value	Description
1	Stack Overflow or Underflow will cause a Reset
0	Stack Overflow or Underflow will not cause a Reset

Bit 11 – **PPS1WAY** PPSLOCKED One-Way Set Enable

Value	Description
1	The PPSLOCKED bit can only be set once after an unlocking sequence is executed; once PPSLOCKED is set, all future changes to PPS registers are prevented
0	The PPSLOCKED bit can be set and cleared as needed (unlocking sequence is required)

Bit 9 – **BORV** Brown-out Reset (BOR) Voltage Selection⁽²⁾

Value	Description
1	Brown-out Reset voltage (V_{BOR}) set to 1.9V
0	Brown-out Reset voltage (V_{BOR}) set to 2.65V

Bit 8 – **DACAUTOEN** DAC Buffer Automatic Range Select Enable

Value	Description
1	DAC Buffer reference range is determined by the REFRNG bit of DACxCON
0	DAC Buffer reference range is automatically determined by module hardware

Bits 7:6 – **BOREN[1:0]** Brown-out Reset (BOR) Enable⁽³⁾

Value	Description
11	Brown-out Reset enabled, the SBOREN bit is ignored
10	Brown-out Reset enabled while running, disabled in Sleep; the SBOREN bit is ignored
01	Brown-out Reset enabled according to SBOREN
00	Brown-out Reset disabled

Bit 5 – **LPBOREN** Low-Power BOR Enable

Value	Description
1	Low-Power BOR disabled
0	Low-Power BOR enabled

Bits 2:1 – **PWRTS[1:0]** Power-Up Timer (PWRT) Selection

Value	Description
11	PWRT disabled
10	PWRT is set at 64 ms
01	PWRT is set at 16 ms
00	PWRT is set at 1 ms

Bit 0 - MCLRE Master Clear ($\overline{\text{MCLR}}$) Enable

Value	Condition	Description
x	If LVP = 1	$\overline{\text{MCLR}}$ pin is MCLR
1	If LVP = 0	$\overline{\text{MCLR}}$ pin is MCLR
0	If LVP = 0	$\overline{\text{MCLR}}$ pin function is port-defined function

Notes:

1. The $\overline{\text{DEBUG}}$ bit is managed automatically by device development tools including debuggers and programmers. For normal device operation, this bit needs to be maintained as a '1'.
2. The higher voltage selection is recommended for operation at or above 16 MHz.
3. When enabled, Brown-out Reset voltage (V_{BOR}) is set by the BORV bit.

6.3 CONFIG3

Name: CONFIG3

Offset: 0x8009

Configuration Word 3

Note: This register is reserved.

Bit	15	14	13	12	11	10	9	8
			WDTCCS[2:0]			WDTCWS[2:0]		
Access			R/W	R/W	R/W	R/W	R/W	R/W
Reset			1	1	1	1	1	1
Bit	7	6	5	4	3	2	1	0
			WDTE[1:0]		WDTCPSP[4:0]			
Access		R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset		1	1	1	1	1	1	1

Bits 13:11 – WDTCCS[2:0] WDT Input Clock Selector

Value	Condition	Description
x	WDTE = 00	These bits have no effect
111	WDTE ≠ 00	Software control
110 to 010	WDTE ≠ 00	Reserved
001	WDTE ≠ 00	WDT reference clock is the 31.25 kHz MFINTOSC
000	WDTE ≠ 00	WDT reference clock is the 31.0 kHz LFINTOSC

Bits 10:8 – WDTCWS[2:0] WDT Window Select

WDTCWS	WDTCON1[WINDOW] at POR			Software Control of WINDOW	Keyed Access Required?
	Value	Window Delay Percent of Time	Window Opening Percent of Time		
111	111	n/a	100	Yes	No
110	110	n/a	100	No	Yes
101	101	25	75		
100	100	37.5	62.5		
011	011	50	50		
010	010	62.5	37.5		
001	001	75	25		
000	000	87.5	12.5		

Bits 6:5 – WDTE[1:0] WDT Operating Mode

Value	Description
11	WDT enabled regardless of Sleep; the SEN bit in WDTCON0 is ignored
10	WDT enabled while Sleep = 0, suspended when Sleep = 1; the SEN bit in WDTCON0 is ignored
01	WDT enabled/disabled by the SEN bit in WDTCON0
00	WDT disabled, the SEN bit in WDTCON0 is ignored

Bits 4:0 – WDTCPSP[4:0] WDT Period Select

WDTCPSP	WDTCON0[WDTSP] at POR				Software Control of WDTSP?
	Value	Divider Ratio	Typical Time-Out (F _{IN} = 31 kHz)		
11111	01011	1:65536	2 ¹⁶	2s	Yes
11110 to 10011	11110 to 10011	1:32	2 ⁵	1 ms	No

.....continued

WDTCP5	WDTCON0[WDTPS] at POR			Software Control of WDTPS?
	Value	Divider Ratio	Typical Time-Out ($F_{IN} = 31 \text{ kHz}$)	
10010	10010	1:8388608 2^{23}	256s	No
10001	10001	1:4194304 2^{22}	128s	No
10000	10000	1:2097152 2^{21}	64s	No
01111	01111	1:1048576 2^{20}	32s	No
01110	01110	1:524288 2^{19}	16s	No
01101	01101	1:262144 2^{18}	8s	No
01100	01100	1:131072 2^{17}	4s	No
01011	01011	1:65536 2^{16}	2s	No
01010	01010	1:32768 2^{15}	1s	No
01001	01001	1:16384 2^{14}	512 ms	No
01000	01000	1:8192 2^{13}	256 ms	No
00111	00111	1:4096 2^{12}	128 ms	No
00110	00110	1:2048 2^{11}	64 ms	No
00101	00101	1:1024 2^{10}	32 ms	No
00100	00100	1:512 2^9	16 ms	No
00011	00011	1:256 2^8	8 ms	No
00010	00010	1:128 2^7	4 ms	No
00001	00001	1:64 2^6	2 ms	No
00000	00000	1:32 2^5	1 ms	No

6.4 CONFIG4

Name: CONFIG4

Offset: 0x800A

Configuration Word 4

Bit	15	14	13	12	11	10	9	8
			LVP		WRTSAF		WRTC	WRTB
Access			R/W		R/W		R/W	R/W
Reset			1		1		1	1
Bit	7	6	5	4	3	2	1	0
	WRTAPP			SAFEN	BBEN	BBSIZE[2:0]		
Access	R/W			R/W	R/W	R/W	R/W	R/W
Reset	1			1	1	1	1	1

Bit 13 – LVP Low-Voltage Programming Enable⁽¹⁾

Value	Description
1	Low-Voltage Programming is enabled. \overline{MCLR}/V_{PP} pin function is \overline{MCLR} . The MCLRE bit is ignored.
0	High voltage (HV) on \overline{MCLR}/V_{PP} must be used for programming

Bit 11 – WRTSAF Storage Area Flash (SAF) Write Protection^(2,3)

Value	Description
1	SAF is not write-protected
0	SAF is write-protected

Bit 9 – WRTC Configuration Registers Write Protection⁽²⁾

Value	Description
1	Configuration registers are not write-protected
0	Configuration registers are write-protected

Bit 8 – WRTB Boot Block Write Protection^(2,4)

Value	Description
1	Boot Block is not write-protected
0	Boot Block is write-protected

Bit 7 – WRTAPP Application Block Write Protection⁽²⁾

Value	Description
1	Application Block is not write-protected
0	Application Block is write-protected

Bit 4 – SAFEN Storage Area Flash (SAF) Enable⁽²⁾

Value	Description
1	SAF is disabled
0	SAF is enabled

Bit 3 – BBEN Boot Block Enable⁽²⁾

Value	Description
1	Boot Block is disabled
0	Boot Block is enabled

Bits 2:0 – BBSIZE[2:0] Boot Block Size Selection^(5,6)**Table 6-2.** Boot Block Size

$\overline{\text{BBEN}}$	BBSIZE	End Address of Boot Block	Boot Block Size (words)		
			PIC16F131x3	PIC16F131x4	PIC16F131x5
1	xxx	–	–		
0	111	01FFh	512		
0	110	03FFh	1024		
0	101	07FFh	...(6)	2048	
0	100	0FFFh	...(6)		4096
0	011	1FFFh	...(6)		
0	010	3FFFh	...(6)		
0	001	3FFFh	...(6)		
0	000	3FFFh	...(6)		

Notes:

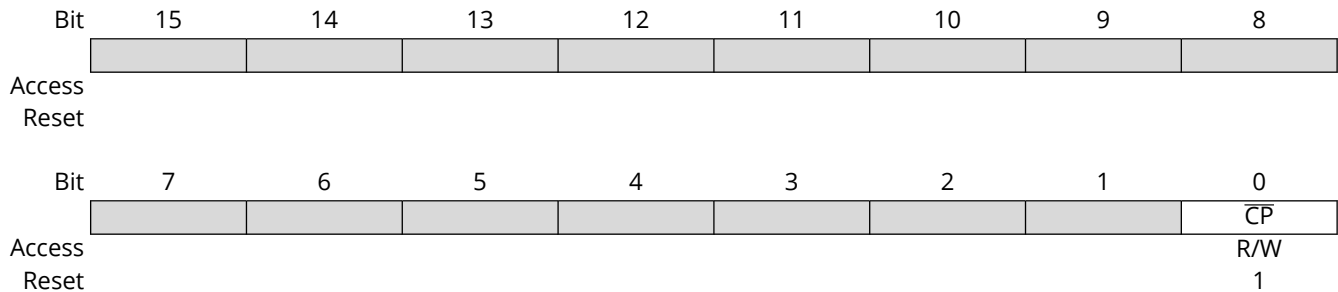
1. The LVP bit cannot be written (to zero) while operating from the LVP programming interface. The purpose of this rule is to prevent the user from dropping out of LVP mode while programming from LVP mode, or accidentally eliminating LVP mode from the Configuration state.
2. Once protection is enabled through ICSP or a self-write, it can only be reset through a Bulk Erase.
3. Applicable only if $\overline{\text{SAFEN}} = 0$.
4. Applicable only if $\overline{\text{BBEN}} = 0$.
5. BBSIZE[2:0] bits can only be changed when $\overline{\text{BBEN}} = 1$. Once $\overline{\text{BBEN}} = 0$, BBSIZE[2:0] can only be changed through a Bulk Erase.
6. The maximum Boot Block size is half of the user program memory size. Any selection that will exceed the half of a device's program memory will default to a maximum Boot Block size of half PFM.

6.5 CONFIG5

Name: CONFIG5

Offset: 0x800B

Configuration Word 5⁽¹⁾



Bit 0 - \overline{CP} User Program Flash Memory (PFM) Code Protection⁽²⁾

Value	Description
1	User PFM code protection is disabled
0	User PFM code protection is enabled

Notes:

1. Since device code protection takes effect immediately, this Configuration Word may be written last.
2. Once code protection is enabled, it can only be removed through a Bulk Erase.

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