

## General Description

The MAX20317 is an I<sup>2</sup>C controllable, universal 3.5mmØ accessory management IC. The device provides a universal jack interface solution, as well as a compact solution for the power management and interface control of a powered accessory, such as an active noise cancelling (ANC) headset.

The MAX20317 automatically measures headset impedance with a high precision, triple current source 8 bit ADC. After impedance detection, the device also detects when a headset is in a CTIA or OMTP configuration and automatically configures the SLEEVE and RING2 terminals to correctly connect the microphone and ground lines.

When a boost supply is applied, the MAX20317 can detect the presence of an ANC headset. When the ANC headset is detected and enabled, a button-press monitoring circuit activates and flags button presses by detecting the voltage drop across a sense resistor.

The MAX20317 provides a power line communication tool to a headset to exchange the data with the host device.

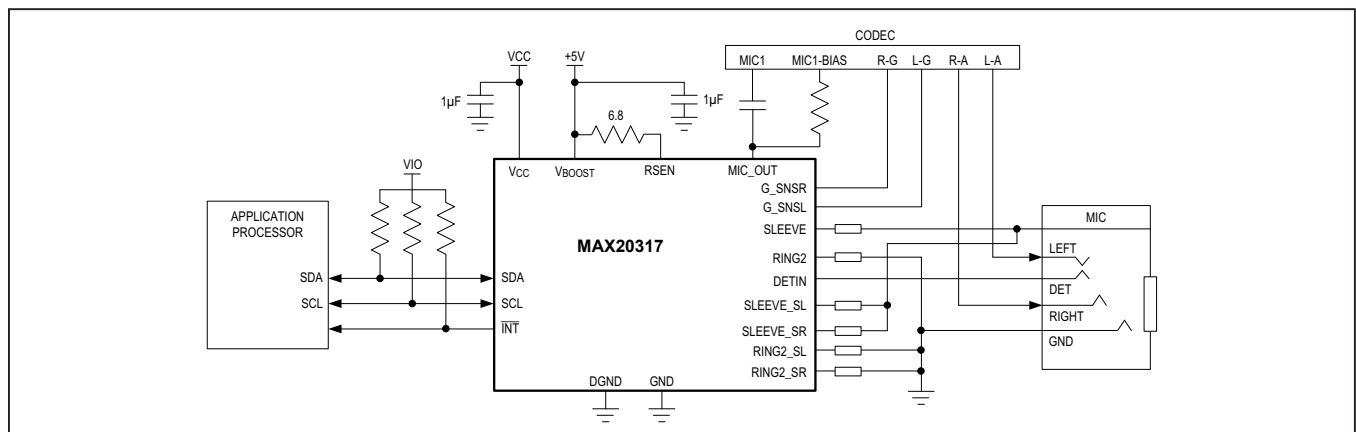
The MAX20317 has the two separate ground sense inputs from the SLEEVE and RING2 terminals of the connector to provide a high ground isolation to the audio codec.

The MAX20317 is available in a space-saving, 20-bump, 0.4mm pitch, 1.65mm x 2.05mm wafer-level package (WLP) and operates over the -40°C to +85°C extended temperature range.

## Applications

- Smart Phones
- Phablet
- Tablet PCs
- Notebook PCs

## Typical Application Circuit



## Benefits and Features

- Allows Wide Range of Applications by Supporting Universal 3.5mm Jack Types
  - Auto-Configuration for CTIA and OMTP Headsets
  - Supports MEMS Microphone
  - 50mΩ Ground Switch
- Enables Long Utilization of Accessories by Supplying Power Through 3.5mm Jack
  - Powered Accessory/Headset Detection
  - Bypass Switch to Power Accessories such as ANC Headsets
  - Programmable Button Detection in Powered Accessory Mode
- Empowers New Path in Data Communication to Accessories
  - Power Line Communication by 3.5mm Jack
  - Bidirectional Digital Data Communication in Power Mode
  - Allow Emergence of New Accessory Types
- Provides Comfortable Sounds by Introducing Automatic Volume Adjustment
  - Adaptive Volume Control Based on Precision Headset Impedance
  - False Insertion Detection
- Saves Board Space with Small Form Factor
  - 1.65mm x 2.05mm 4 x 5 Array 20 Bump 0.4mm Pitch WLP

**Ordering Information** appears at end of data sheet.

## Absolute Maximum Ratings

All voltages are referred to GND unless otherwise noted

V<sub>CC</sub>, SCL, SDA, INT ..... -0.3V to +6V

V<sub>BOOST</sub>, RSEN ..... -0.3V to +12V

MIC\_OUT ..... -0.3V to V<sub>CC</sub> + 0.3V

DETIN ..... -3V to V<sub>CC</sub> + 0.3V

SLEEVE, SLEEVE\_SL, SLEEVE\_SR,

RING2, RING2\_SL, RING2\_SR ..... -0.3V to +6V

G\_SNSL, G\_SNSR ..... -0.3V to +0.3V

Continuous Current into V<sub>BOOST</sub>, RSEN,

MIC\_OUT, RING2, SLEEVE ..... ±200mA

Continuous Current into Any Other Terminal ..... ±100mA

Continuous Power Dissipation (Multilayer Board)

(Derate 18.02mW/°C above +70°C) ..... 1441.6mW

Operating Temperature Range ..... -40°C to +85°C

Junction Temperature ..... +150°C

Storage Temperature Range ..... -65°C to +150°C

Soldering Temperature (Reflow) ..... +260°C

## Package Thermal Characteristics (Note 1)

WLP

Junction-to-Ambient Thermal Resistance,

Four Layer Board (θ<sub>JA</sub>) ..... 55.49°C/W

**Note 1:** Package thermal resistances were obtained using the method described in JEDEC specification JESD51-7, using a four-layer board. For detailed information on package thermal considerations, refer to [www.maximintegrated.com/thermal-tutorial](http://www.maximintegrated.com/thermal-tutorial).

*Stresses beyond those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated in the operational sections of the specifications is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.*

## Electrical Characteristics

(V<sub>CC</sub> = +3.0V to +5.5V, V<sub>BOOST</sub> = 0V to +5.5V, T<sub>A</sub> = -40°C to +85°C, unless otherwise noted. Typical values are at V<sub>CC</sub> = +3.5V, T<sub>A</sub> = +25°C.) (Note 2)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
<b>V<sub>CC</sub></b>						
Supply Voltage Range	V <sub>CC</sub>		3		5.5	V
V <sub>CC</sub> POR	V <sub>CCPOR</sub>		0.9	1.7	2.45	V
V <sub>CC</sub> Supply Current	I <sub>VCC</sub>	V <sub>CC</sub> = +3.5V, DETIN = 1		2	5	μA
		BYPASS (0x08[2]) = 0, DETIN = 0		10	15	
		V <sub>CC</sub> = +3.5V, BYPASS (0x08[2]) = 1, DETIN = 0, I <sub>VBOOST</sub> = 30mA		0.1	0.2	mA
Bypass Supply Voltage Range	V <sub>BOOST</sub>				5.5	V
<b>DETIN</b>						
DETIN Pullup Current	I <sub>DETIN_PU</sub>			4.5		μA
DETIN Detection Threshold			1/3 x V <sub>CC</sub>	1/2 x V <sub>CC</sub>	2/3 x V <sub>CC</sub>	V
DETIN Current Source	I <sub>DETIN</sub>	SET_IDET (0x0B[5:4]) = 01	95	100	105	μA
		SET_IDET (0x0B[5:4]) = 10	1.05	1.1	1.15	mA
		SET_IDET (0x0B[5:4]) = 11	5.25	5.5	5.75	

## Electrical Characteristics (continued)

( $V_{CC} = +3.0V$  to  $+5.5V$ ,  $V_{BOOST} = 0V$  to  $+5.5V$ ,  $T_A = -40^{\circ}C$  to  $+85^{\circ}C$ , unless otherwise noted. Typical values are at  $V_{CC} = +3.5V$ ,  $T_A = +25^{\circ}C$ .) (Note 2)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
<b>BYPASS SWITCH</b>						
Output Shutdown $R_{SEN}$ Drop	$V_{SH}$	$V_{BOOST} = 5.0V$	1.28	1.36	1.44	V
Bypass Switch $R_{ON}$	$R_{BYPASS}$	$V_{CC} = 4.2V$ , $V_{BOOST} = 5.0V$ , $I_{BYPASS} = 150mA$		1	1.5	$\Omega$
Off Isolation to SLEEVE		$V_{RSEN} = 5V \pm 50mV$ , $f = 20Hz$ to $20kHz$		-90		dB
<b>SLEEVE, RING2 (GND MUX SWITCH)</b>						
Ground MUX Switch $R_{ON}$	$R_{GMP}$	$V_{CC} = 3.5V$		50	85	m $\Omega$
Ground MUX Switch Bandwidth		$R_{SOURCE} = R_{LOAD} = 50\Omega$		300		MHz
Ground Switch PSRR	$PSRR_{GND SW}$	$V_{CC} = 3.5V$ , $R_{SOURCE} = 50\Omega$ , $f = 217Hz$		-96		dB
Ground Bypass Switch THD		100mV $_{Pk-Pk}$ , DC bias = 0V, $f = 20Hz$ to 20KHz, $R_{SOURCE} = R_{LOAD} = 50\Omega$		0.002		%
<b>SLEEVE, RING2 (MIC MUX SWITCH)</b>						
MIC Switch Turn-On Time				5		$\mu s$
MIC Switch Turn-Off Time				4		$\mu s$
MIC Switch $R_{ON}$	$R_{MIC}$	$V_{CC} = 3.5V$ , $I = 10mA$		1	2	$\Omega$
MIC Switch Bandwidth		$R_{SOURCE} = R_{LOAD} = 50\Omega$		25		MHz
MIC Switch PSRR		$V_{CC} = 3.5V$ , $R_{SOURCE} = 50\Omega$ , $f = 217Hz$		-90		dB
MIC Switch Isolation				-90		dB
<b><math>V_{BOOST}</math>, <math>R_{SEN}</math> (ANC DETECTION)</b>						
ANC Headset Detection Accuracy		Using 6.8 $\Omega$ External Sense for ANC detection, range from 1.5 to 5mA ( $ADC2\_HL(0x0B[2])$ ) = 1. Thresholds I <sup>2</sup> C Programmable by HSD <sub>DET</sub> _VAL	-3		+3	%
Button Press Current Measurement Accuracy		Using 6.8 $\Omega$ External Sense, range from 5mA to 200mA ( $ADC2\_HL(0x0B[2])$ ) = 0. Thresholds I <sup>2</sup> C Programmable by HSD <sub>DET</sub> _VAL	-3		+3	%
ANC Button Detection Interrupt Falling Edge Threshold	$V_{COM\_DET}$	COM_THRS[1:0](0x08[1:0]) = 00	87	88	89	% $V_{BOOST}$
		COM_THRS[1:0] (0x08[1:0]) = 01	89	90	91	% $V_{BOOST}$
		COM_THRS[1:0] (0x08[1:0]) = 10	91	92	93	% $V_{BOOST}$
		COM_THRS[1:0] (0x08[1:0]) = 11	93	94	95	% $V_{BOOST}$
BOOST OVP OVLO Threshold	$V_{BOOST\_OVLO}$	$V_{BOOST}$ slew rate $\leq 1V/\mu s$	5.6	5.75	5.94	V

## Electrical Characteristics (continued)

( $V_{CC} = +3.0V$  to  $+5.5V$ ,  $V_{BOOST} = 0V$  to  $+5.5V$ ,  $T_A = -40^{\circ}C$  to  $+85^{\circ}C$ , unless otherwise noted. Typical values are at  $V_{CC} = +3.5V$ ,  $T_A = +25^{\circ}C$ .) (Note 2)

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
<b>GROUND SENSE SWITCH (G_SNSR/G_SNSL)</b>						
G_SNS Switch Turn-On Time				50		$\mu s$
G_SNS Switch Turn-Off Time				3		$\mu s$
G_SNS Switch $R_{ON}$		$I_{LOAD} = 10mA$		0.8	1.5	$\Omega$
G_SNS Switch Bandwidth		$R_{SOURCE} = R_{LOAD} = 50\Omega$ , $C_{LOAD} = 10pF$		300		MHz
G_SNS Switch PSRR		$V_{CC} = 3.3V$ , $R_{SOURCE} = R_{LOAD} = 50\Omega$ , $f = 217Hz$ , $V_{IN} = 3.3V \pm 0.1V$		-90		dB
G_SNS Switch Cross talk		$V_{CC} = 3.3V$ , $R_{SOURCE} = R_{LOAD} = 50\Omega$ , $f = 20Hz$ to $20kHz$ , $V_{MIC} = \pm 150mV$		-90		dB
<b>DIGITAL SIGNALS (SDA, SCL, INT)</b>						
Input Logic-High	$V_{IH}$		1.4			V
Input Logic-Low	$V_{IL}$				0.4	V
Input Leakage Current			-1		1	$\mu A$
Output Logic-High Leakage Current (Open-Drain)	$I_{OH\_LKG}$	$V_{IO} = 5V$			1	$\mu A$
Output Logic-Low	$V_{OL}$	$I_{SINK} = 4mA$			0.4	V
<b>POWER LINE COMMUNICATION</b>						
PLC Logic-High		$V_{BOOST} = 5V$ , Low is $V_{RSENSE}$ below $V_{COM\_DET}$			$V_{COM\_DET}$	V
PLC Logic-Low		$V_{BOOST} = 5V$ , High is $V_{RSENSE}$ above $V_{COM\_DET}$	$V_{COM\_DET}$			V
Time Unit	$t_{UNIT}$	I <sup>2</sup> C Programmable (24/30 $\mu s$ ) Inferred from 1 $\mu s$ clock		24/30		$\mu s$
TX Logic 0	$t_{TXLOGIC0}$		90		110	% $t_{UNIT}$
TX Logic 1	$t_{TXLOGIC1}$	Period for low and high	40		60	% $t_{UNIT}$
RX Logic 0	$t_{RXLOGIC0}$		85		115	% $t_{UNIT}$
RX Logic 1	$t_{RXLOGIC1}$	Period for low and high	35		65	% $t_{UNIT}$
PLC TX Current Sink	$I_{PLC}$	PLC_SINK (0x18[6]) = 0	90	100	110	mA
		PLC_SINK(0x18[6]) = 1	70	80	90	mA

**Electrical Characteristics (continued)**

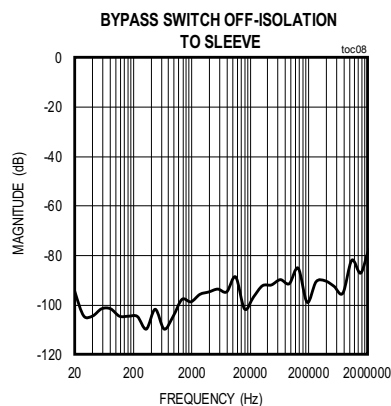
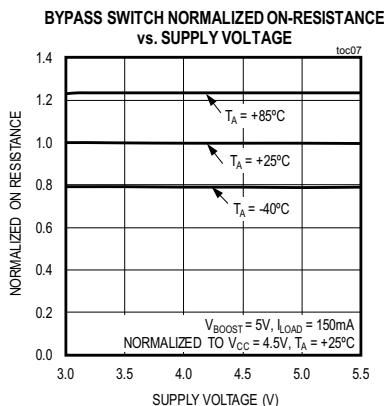
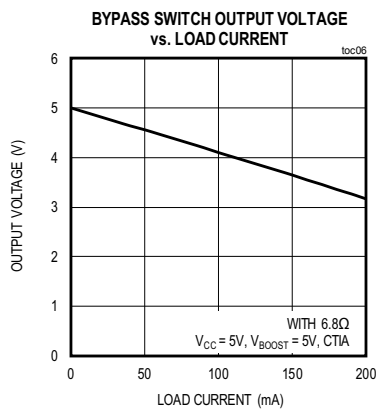
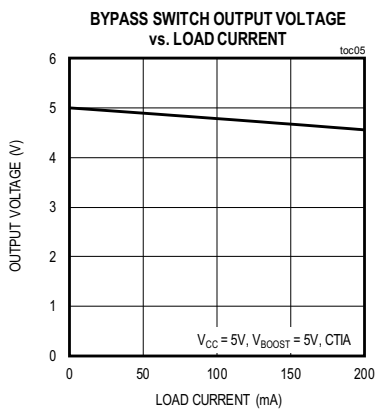
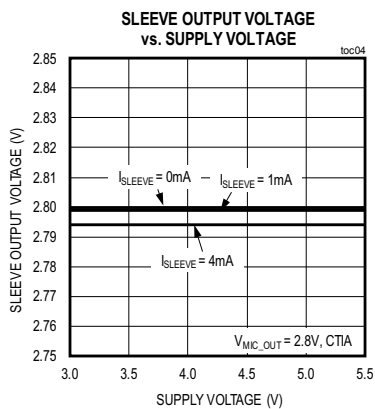
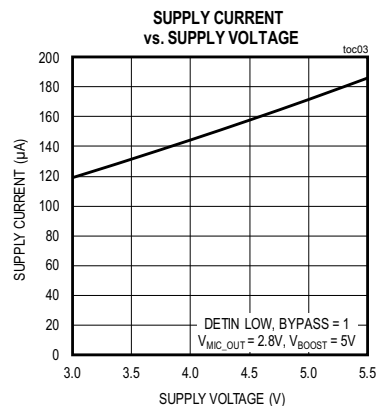
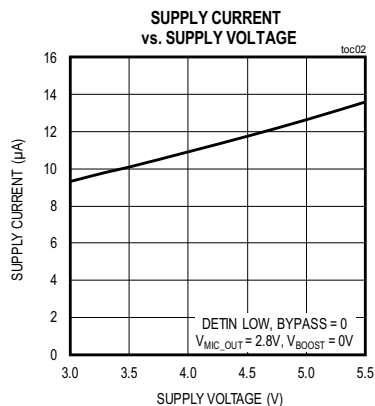
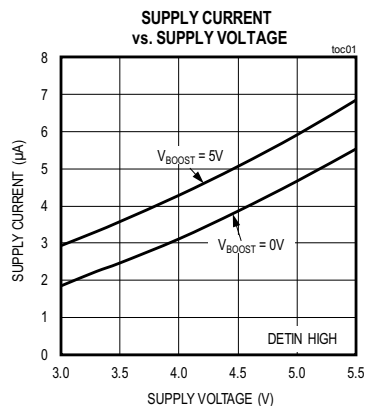
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PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
<b>DYNAMIC</b>						
DETIN Debounce Time	$t_{DIDEB}$	DETIN Falling Edge, DET_DEBOUNCE (0x08[6]) = 0		115		ms
		DETIN Falling Edge, DET_DEBOUNCE (0x08[6]) = 1		300		
SEND/END Debounce Time	$t_{SEDEB}$	I <sup>2</sup> C selectable: 20/30/40/50ms		30		ms
I <sub>DETIN</sub> Rise Time	$t_{I\text{DETINR}}$	Rising		50		ms
I <sub>DETIN</sub> Fall Time	$t_{I\text{DETINF}}$	Falling		50		ms
<b>I<sup>2</sup>C TIMING</b>						
I <sup>2</sup> C Serial Clock Frequency	$f_{SCL}$			400		kHz
<b>ESD PROTECTION</b>						
DETIN		Human Body Model		±15		kV
SLEEVE, RING2, SLEEVE_SR, SLEEVE_SL, RING2_SR, RING2_SL		Human Body Model		±10		kV
All Other Pins		Human Body Model		±2		kV
<b>THERMAL PROTECTION</b>						
Thermal Shutdown	$T_{SHDN}$	Low to high		130		°C
Thermal Hysteresis	$T_{HYST}$	High to low		20		°C

**Note 2:** All devices are 100% production tested at  $T_A = +25^{\circ}C$ . Limits over the operating temperature range are guaranteed by design.

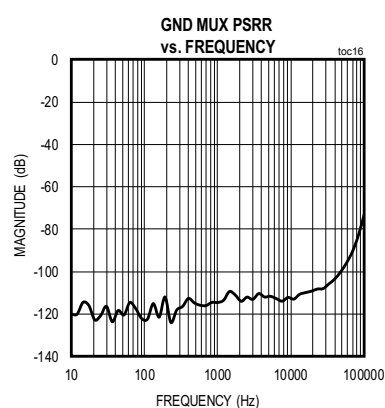
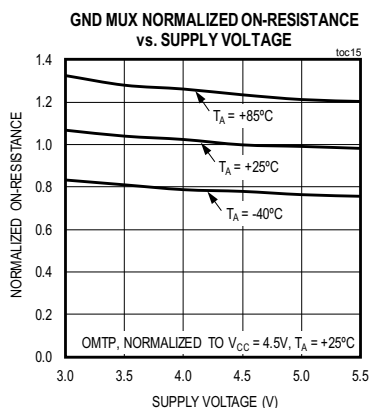
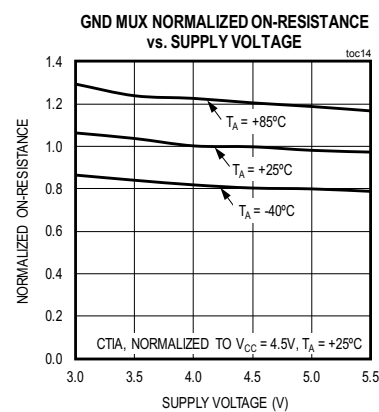
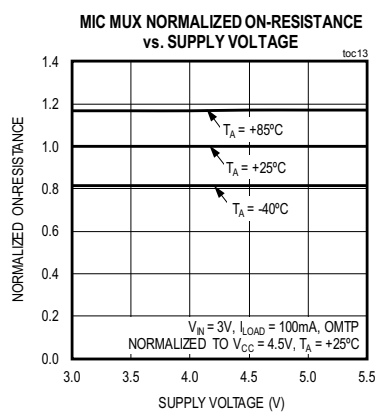
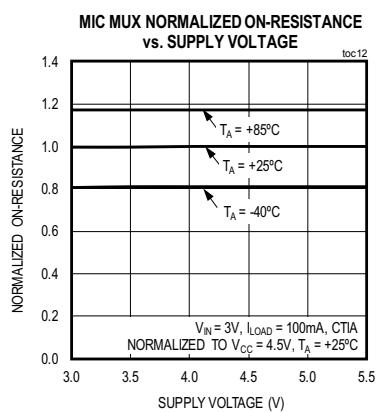
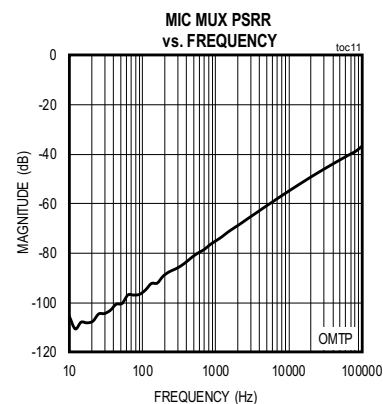
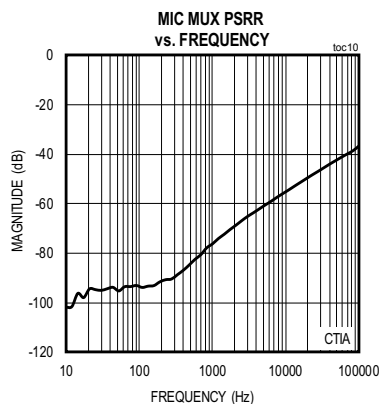
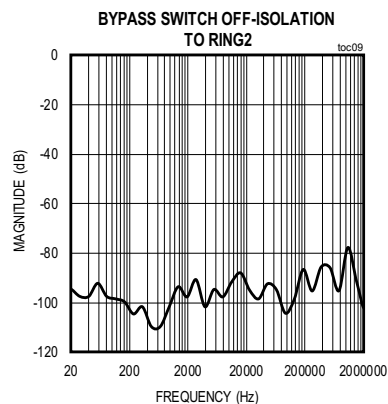
## Typical Operating Characteristics

( $V_{CC} = +3.5V$ ,  $R_{SEN} = 6.8\Omega$ ,  $T_A = +25^\circ C$  unless otherwise noted.)



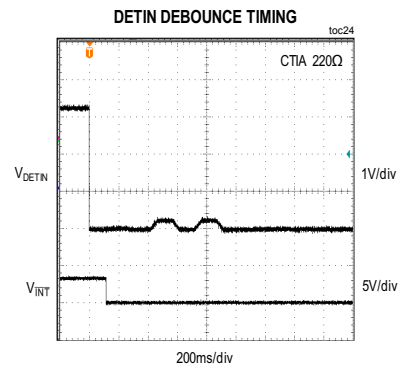
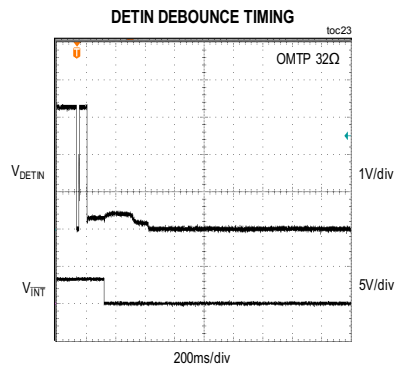
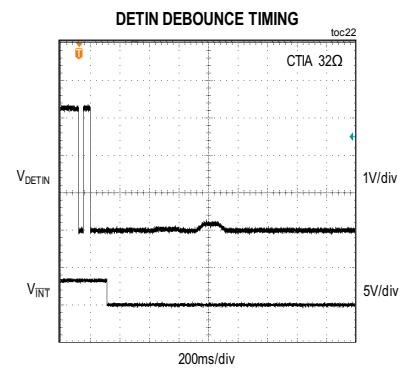
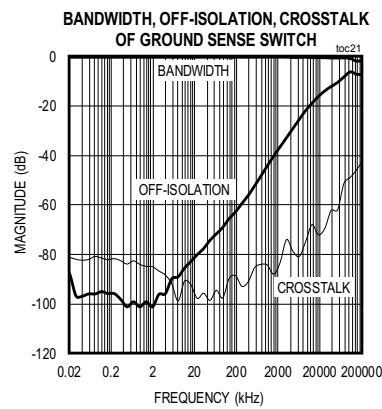
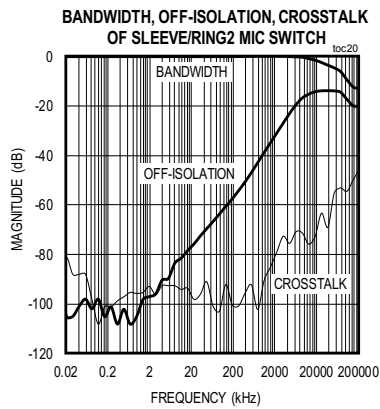
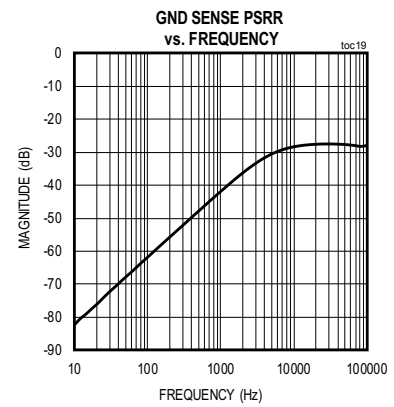
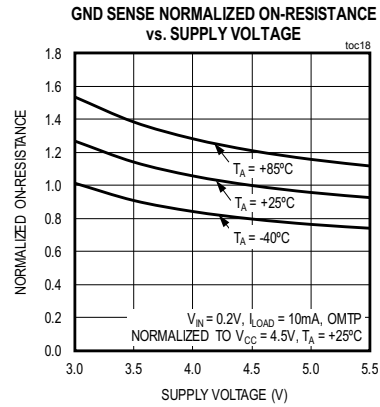
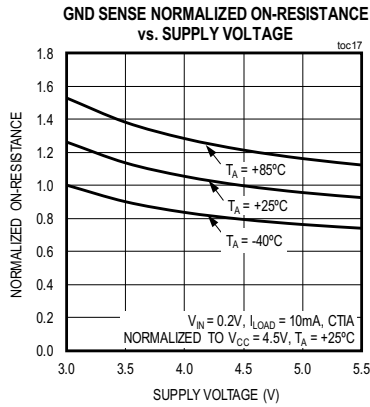
## Typical Operating Characteristics (continued)

( $V_{CC} = +3.5V$ ,  $R_{SEN} = 6.8\Omega$ ,  $T_A = +25^\circ C$  unless otherwise noted.)



## Typical Operating Characteristics (continued)

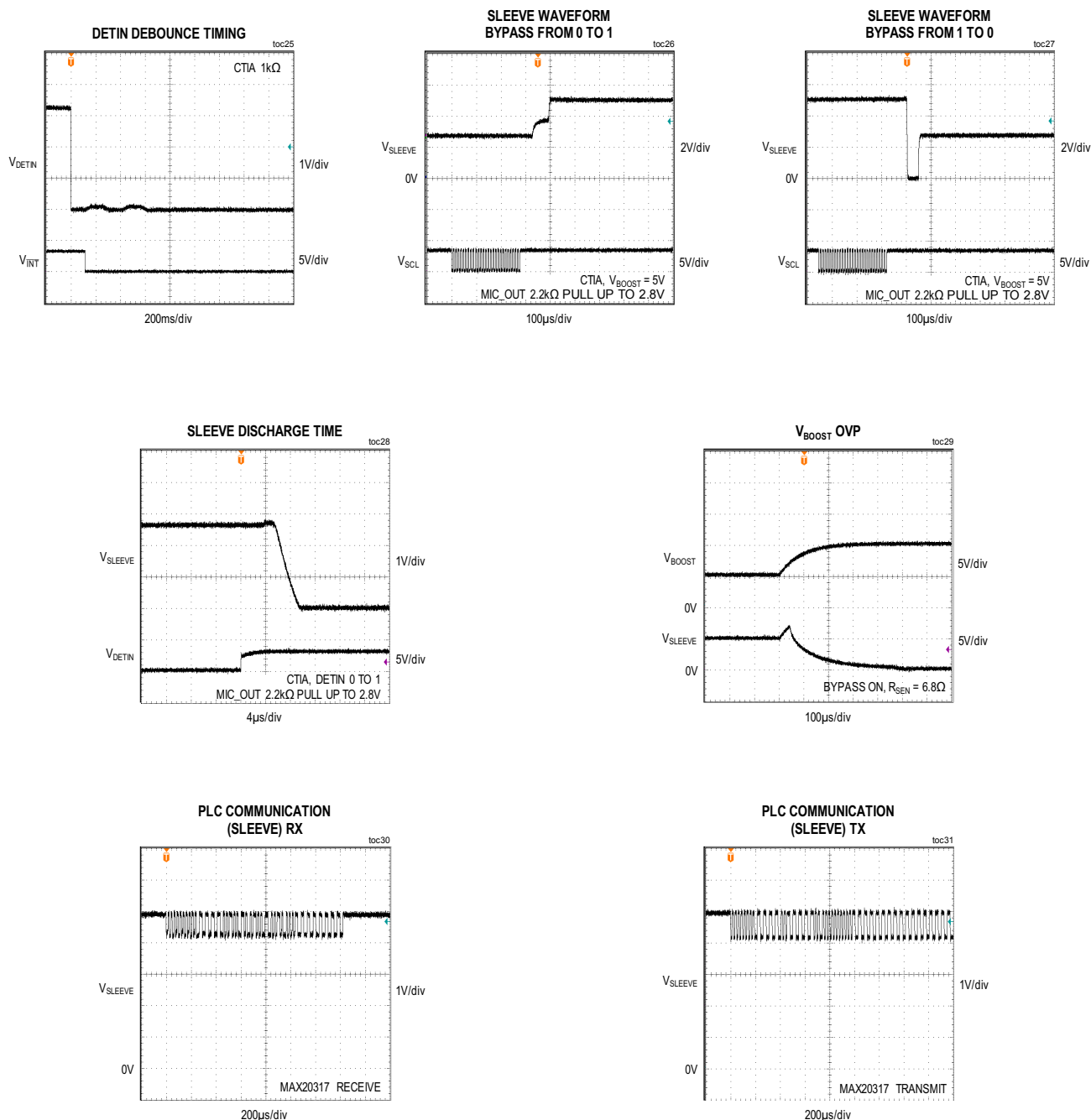
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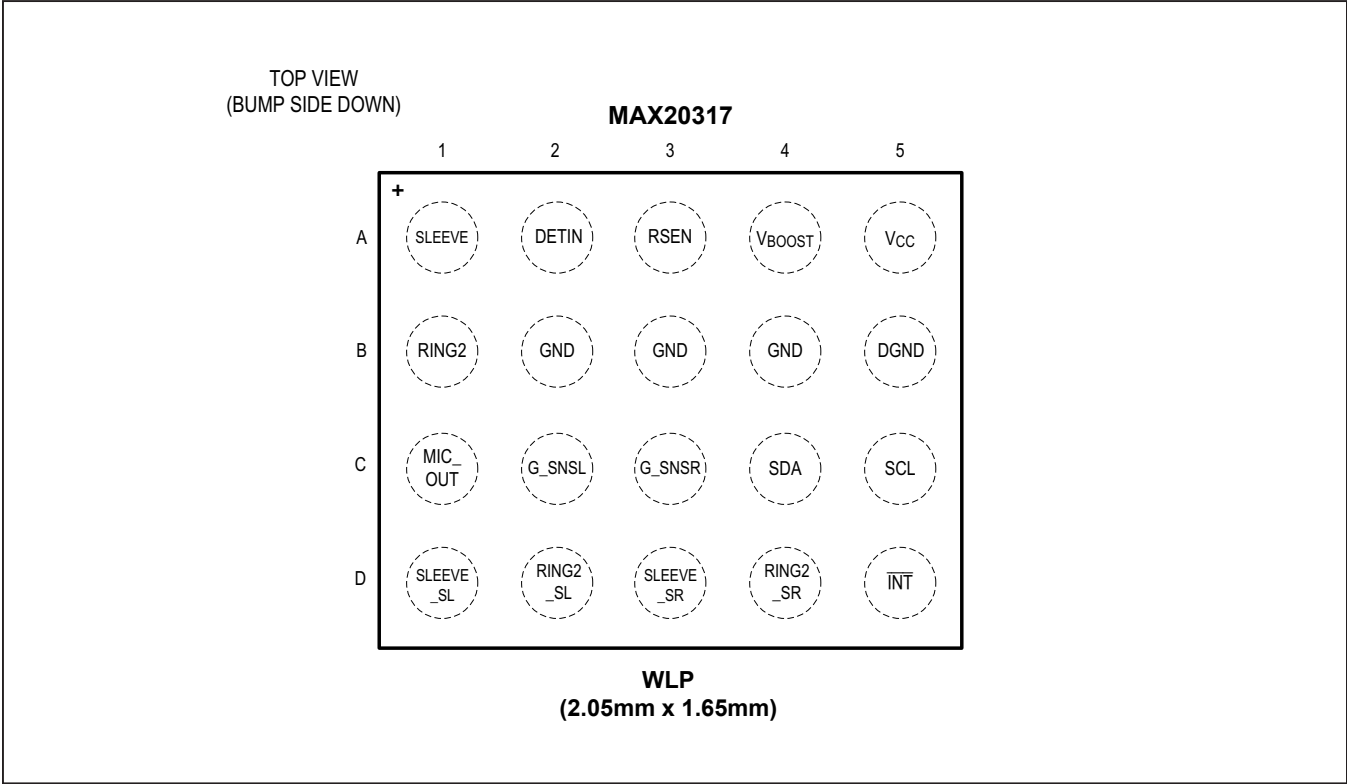


## Typical Operating Characteristics (continued)

( $V_{CC} = +3.5V$ ,  $R_{SEN} = 6.8\Omega$ ,  $T_A = +25^\circ C$  unless otherwise noted.)



Bump Configuration



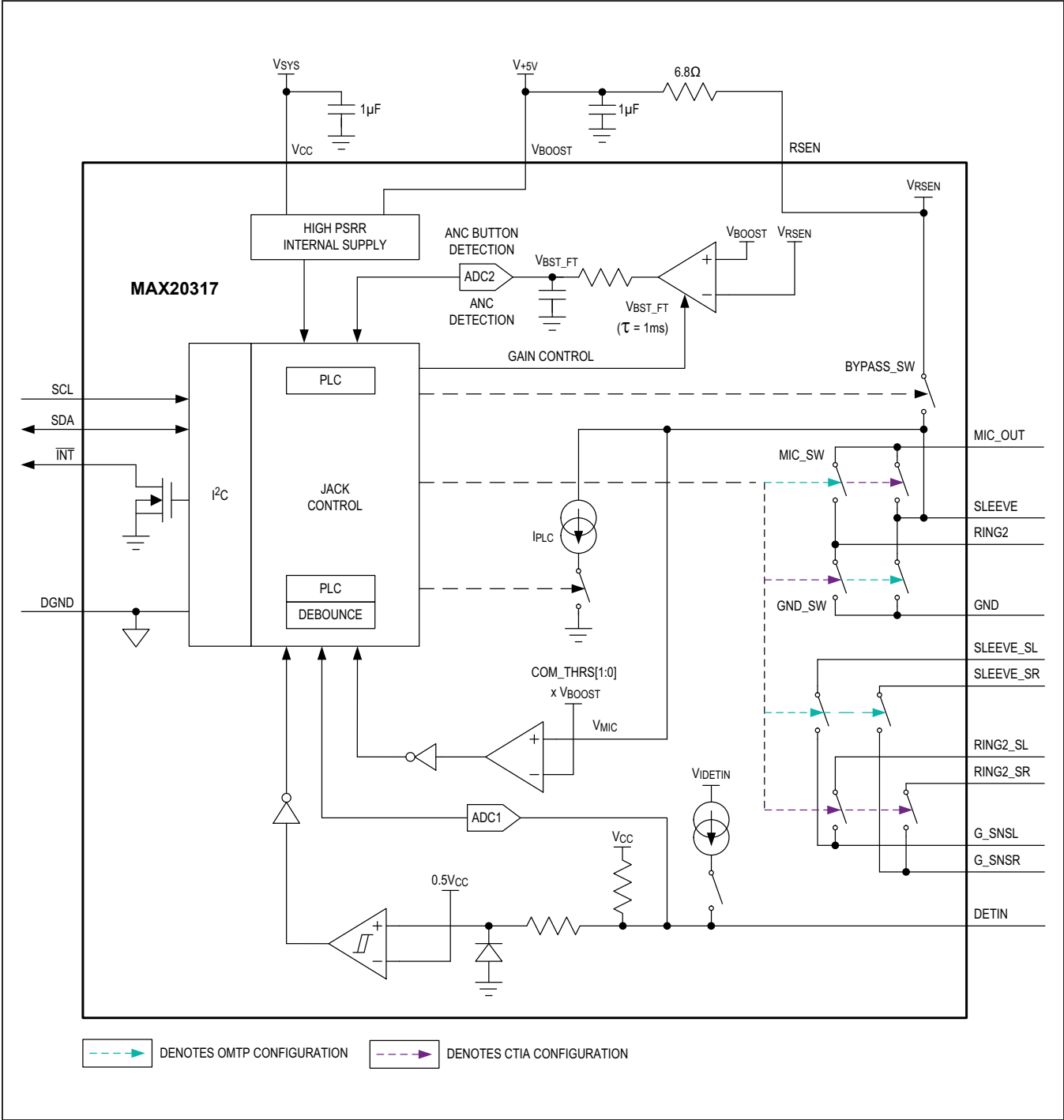
Bump Descriptions

BUMP	NAME	FUNCTION
A1	SLEEVE	Jack Sleeve Pin Contact
A2	DETIN	Jack Insertion Detection Input. An internal comparator monitors DETIN for jack insertion/ removal events.
A3	RSEN	RSEN connection for Bypass mode
A4	VBOOST	Supply Voltage Input for Bypass Mode. Bypass VBOOST to ground with a 1μF ceramic capacitor as close as possible to the device.
A5	VCC	Supply Voltage Input. Bypass VCC to ground with a 1μF decoupling capacitor as close as possible to the device.

**Bump Descriptions (continued)**

BUMP	NAME	FUNCTION
B1	RING2	Jack Ring2 Pin Connection
B2, B3, B4	GND	Ground. Connect all GND and DGND pins together.
B5	DGND	Digital Ground. Connect all GND and DGND pins together.
C1	MIC_OUT	Microphone to Phone Codec Output
C2	G_SNSL	Left Ground Reference Sense. G_SNSL is a ground reference prior to the ground switch to obtain a high ground isolation for the audio codec.
C3	G_SNSR	Right Ground Reference Sense. G_SNSL is a ground reference prior to the ground switch to obtain a high ground isolation for the audio codec.
C4	SDA	I <sup>2</sup> C Data Line
C5	SCL	I <sup>2</sup> C Clock
D1	SLEEVE_SL	Jack Sleeve Kelvin Pin Contact for Left Audio Line
D2	RING2_SL	Jack Ring2 Kelvin Pin Contact for Left Audio Line
D3	SLEEVE_SR	Jack Sleeve Kelvin Pin Contact for Right Audio Line
D4	RING2_SR	Jack Ring2 Kelvin Pin Contact for Right Audio Line
D5	$\overline{\text{INT}}$	I <sup>2</sup> C Active-Low, Open-Drain Interrupt Output. Connect $\overline{\text{INT}}$ to an external pullup resistor.

Block Diagram



## Detailed Description

The MAX20317 supports both CTIA and OMTP headsets. The advanced method used to detect the headset type provides error free connections to ground and the microphone line. Manual control allows for future expansion of accessory types and functions.

In addition to detecting the jack configuration, the MAX20317 also reliably detects ANC headsets and headset button press events. A built-in, low offset 8-bit ADC provides a precise method of detecting an ANC headset and button presses in ANC music mode. These functions are handled automatically by the device, but can also be controlled manually.

For both ANC and normal headsets, the MAX20317 measures the impedance of the speaker. High precision current sources and an 8-bit ADC permit high accuracy sensing of low impedance headsets, even distinguishing between 16Ω and 32Ω speakers. This is useful in dynamic volume scaling applications.

The MAX20317 features power-line communication (PLC) for accessories powered by the microphone line. Data transmits above audio frequencies to prevent interference with the audio signal to the headset. This permits accessories to communicate with the device while a system is in music mode.

After the startup process is complete and the `DEVICE_READY` bit (0x03[2]) is set, the MAX20317 enters normal operation. During this stage, an external controller and CODEC can confirm the jack type, either 3P or 4P, to enable or disable a MIC bias, detect the presence of an ANC headset, and communicate with accessories or use

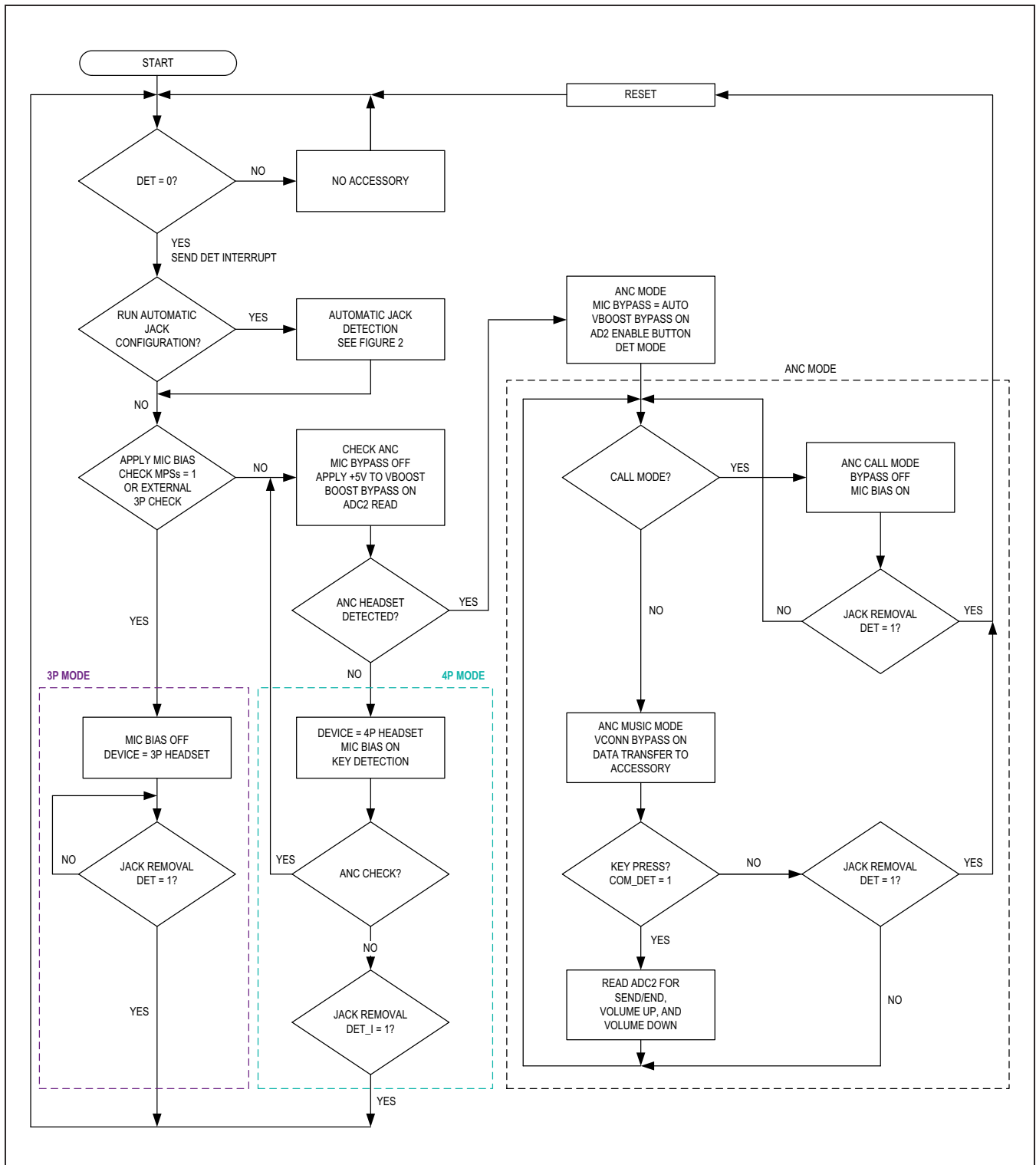
the headset microphone. The full system flowchart is shown in [Figure 1](#), while [Figure 2](#) details the jack detection process when a headset is connected.

## Impedance Detection

When the MAX20317 detects the presence of a headset, it can measure the headset impedance. `DETIN` applies a current,  $I_{DETIN}$ , to the left channel of the 3.5mm jack and reads the resulting DC voltage with ADC1. This measurement occurs automatically when `DET` goes low after a `DETIN` debounce period or triggers manually upon receipt of an I<sup>2</sup>C command while `DET` = 0. The start condition is set with `ADC_CTRL[1:0]` (0x0A[3:2]).

Automatic impedance measurements begin when a headset insertion event forces `DET` low. The MIC and GND switches close in a CTIA configuration. If the `OPEN_DETECT` bit (0x09[4]) is HIGH,  $I_{DETIN}$  is set to 100μA for a high-impedance measurement. If the voltage measured by ADC1 is less than the value saved in `HIHS_VAL` (register 0x0E), or if `OPEN_DETECT` is low, a low impedance measurement is performed with  $I_{DETIN}$  = 1.1mA. If the voltage is still too low, the low-impedance measurement is repeated with  $I_{DETIN}$  = 5.5mA. This automatic process is illustrated in [Figure 3](#).

Alternatively, the MAX20317 can measure impedance only upon receipt of an I<sup>2</sup>C command. Setting `ADC1_CTRL[1:0]` to 01 or 10 causes the impedance measurement to trigger when `FORCE_ADC1_START` (0x0B[1]) goes high. The  $I_{DETIN}$  value for manual impedance measurements is set by `SET_IDET[1:0]` (0x0B[5:4]). After an automatic measurement, `SET_IDET[1:0]` equals the last  $I_{DETIN}$  value used in the impedance check, but it can be forced to any value for manual tests.



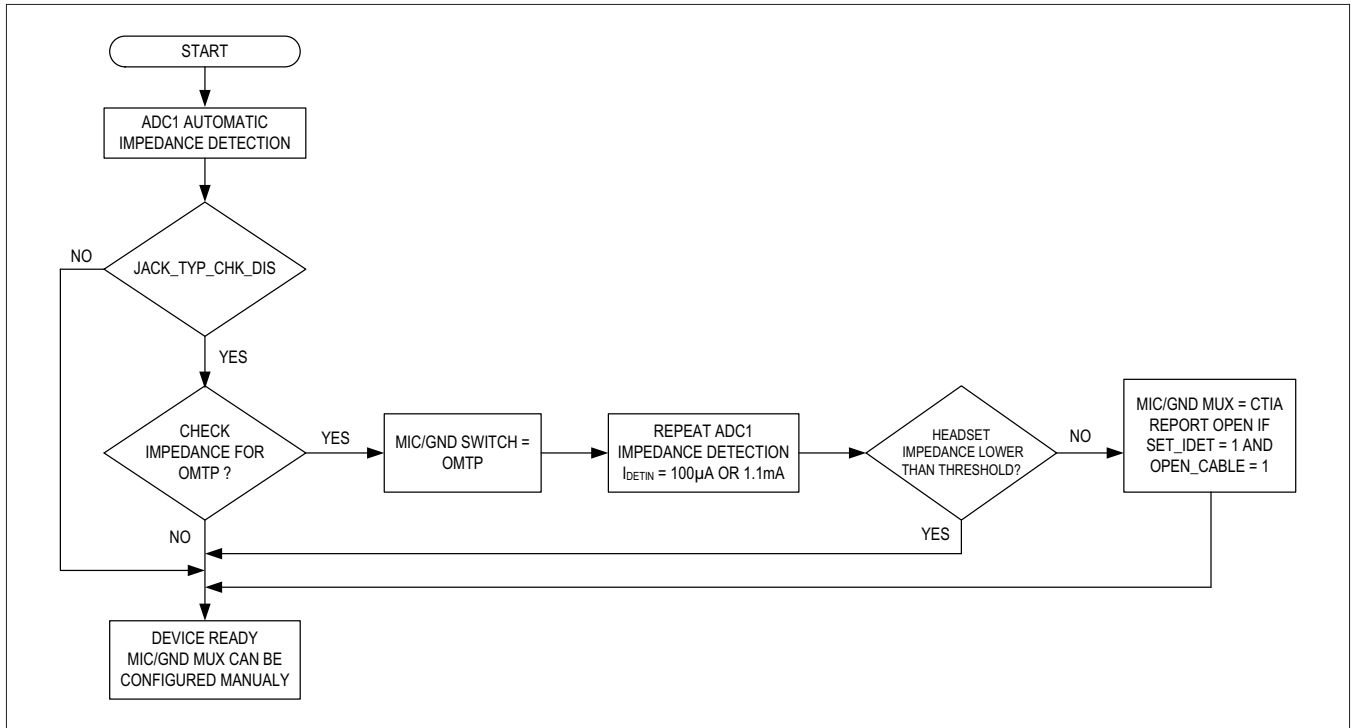


Figure 2. Automatic Jack Detection

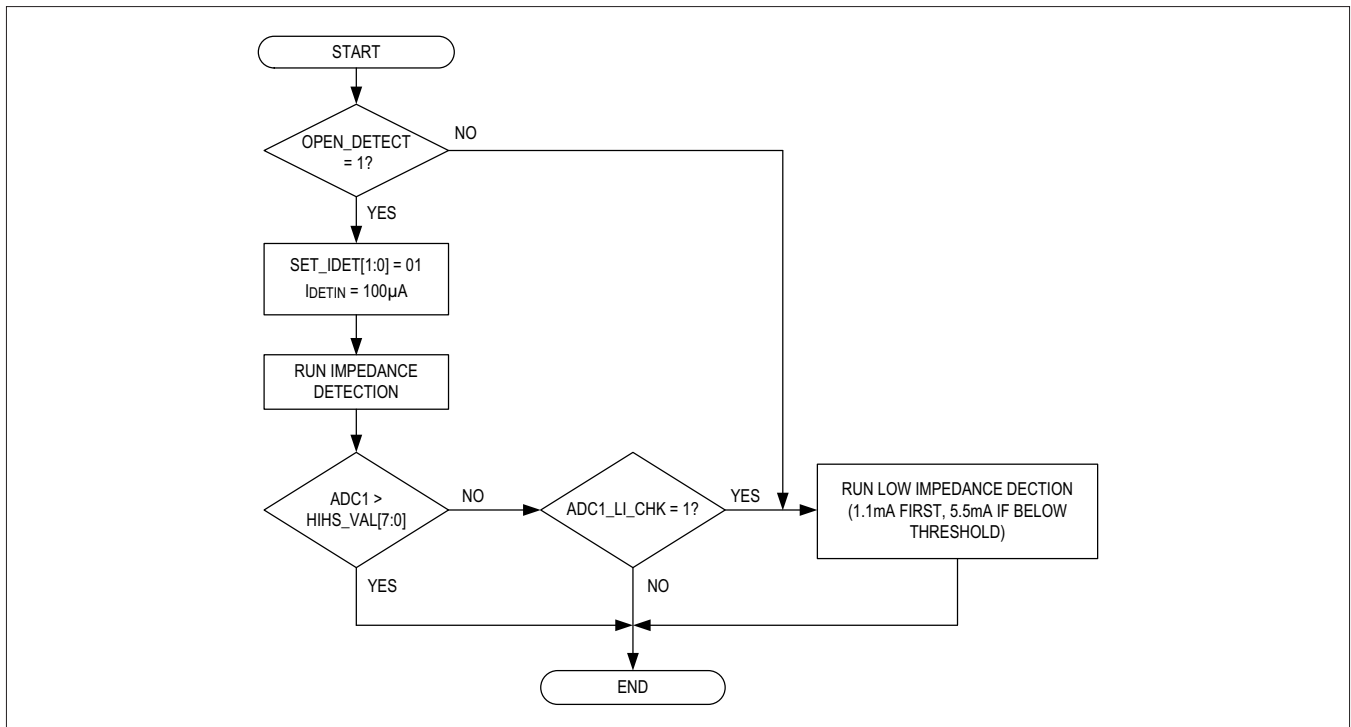


Figure 3. ADC1 Automatic Impedance Detection

### CTIA/OMTP Detection

The impedance measurement process is also used to identify a jack as CTIA or OMTP. When `JACK_TYP_CHK_DIS = 0` (0x0A[6]), CTIA/OMTP detection begins after an automatic impedance measurement. This second measurement keeps the last value of `IDETIN`, either 100µA or 1.1mA, and measures the L-channel impedance with the MIC and GND MUX switches closed in OMTP mode. If the voltage measured by ADC1 is less than the threshold defined in `OMTP_VAL` (register 0x0F) when testing a low-impedance headset, or `HIHS_VAL` for high-impedance headsets, the MIC and GND MUX switches remain configured for OMTP. Otherwise, the switches connect in the CTIA configuration. Automatic jack detection is disabled when ADC1 is controlled manually or when `JACK_TYP_CHK_DIS = 1` and the MIC and GND switches must be set by `FORCE_MG_SW[1:0]` (0x09[1:0]) and `MANUAL_MG_SW` (0x09[5]).

### Open Cable Check

If `OPEN_DETECT = 1` (0x09[4]), the MAX20317 performs an open cable check after determining the jack type. If a high-impedance measurement exceeds the `HIHS_VAL` threshold, the cable is considered open and the `OPEN_CABLE` flag (0x03[4]) is set. This feature helps ensure that there is a clean connection to a real headset when `DET` goes LOW after the `DETIN` debounce period.

### ANC Headset Detection

The MAX20317 identifies ANC headsets by measuring the current drawn through an external resistor connected to `RSEN`. If there is +5V present on `VBOOST`, an automatic measurement launches when the bypass switch closes. An internal, high-gain differential amplifier measures the current through the sense resistor and is read by ADC2. If the current is higher than `HSDet_VAL` (register 0x10), the headset is considered to be ANC and the `ANC_HS` bit (0x05[7]) is set. ANC headset detection is only compatible with CTIA headsets.

### ANC Current Sense

The MAX20317 automatically detects ANC button presses while in `BYPASS` mode through the current sense resistor. When a button is pressed, the microphone voltage drops, triggering a `COM_DET` interrupt. This also triggers an automatic ADC2 conversion. The ADC2 conversion continues as long as the microphone voltage is below the `COM_DET` threshold set by `COM_THRS[1:0]` (0x08[1:0]).

### Pop-Up Noise Suppression

In order to prevent any pop-up noise, `SLEEVE` and `RING2` are discharged immediately after a headset is unplugged.

### Microphone Short Protection

Overcurrent protection on `RSEN` protects the MAX20317 from drawing too much current through the sense resistor. When the voltage drop across the sense resistor exceeds `VSH` for longer than the time set in `tSHO_DEB[1:0]` (0x0D[1:0]), the `MPSs` bit (0x04[4]) is set and triggers an interrupt. The MAX20317 exits bypass mode and resets `BYPASS` to “0.” The device also exits bypass mode if an overvoltage condition occurs on `VBOOST`.

### Power Line Communication

A one-wire accessory Power-Line-Communication Protocol (PLC) enables communication between a master device and a single accessory device over the microphone power line. The protocol allows the master to configure, control, and read the status of the attached accessory. When the accessory is powered, power line communication takes place over the microphone using biphasic mark code (BMC).

The PLC can be implemented on any single power line between two devices. Error checking, including parity and checksum, is included in the protocol to validate all data transferred between devices. The protocol is defined by a physical layer, which describes the physical communication protocol, and the logical layer that includes high-level commands and handshakes. [Figure 4](#) and [Figure 5](#) show the process of sending and receiving PLC data, respectively. The MAX20317 supports physical data transfer between the master device and slave accessory. The meaning of the data contained in each individual accessory must be defined by the manufacturer of the master device.

### SLEEVE and RING2 Ground Sense

Because audio systems require high levels of isolation between audio channels, the MAX20317 incorporates separate ground sense connections for `SLEEVE` and `RING2`. These ground sense contacts provide channel isolation with a Kelvin contact, especially when an EMC filter is included between the 3.5mm jack and the MAX20317. Individual left- and right-channel ground sense outputs provide separate return paths for `SLEEVE` and `RING2`.

### I<sup>2</sup>C Interface

The MAX20317 uses the two-wire I<sup>2</sup>C interface to communicate with a host application processor. The configuration settings and status information provided through this interface are detailed in the register descriptions ([Tables 2 – 31](#)). MAX20317 uses the seven-bit slave address 0b0010101 (0x2A for writes, 0x2B for reads).



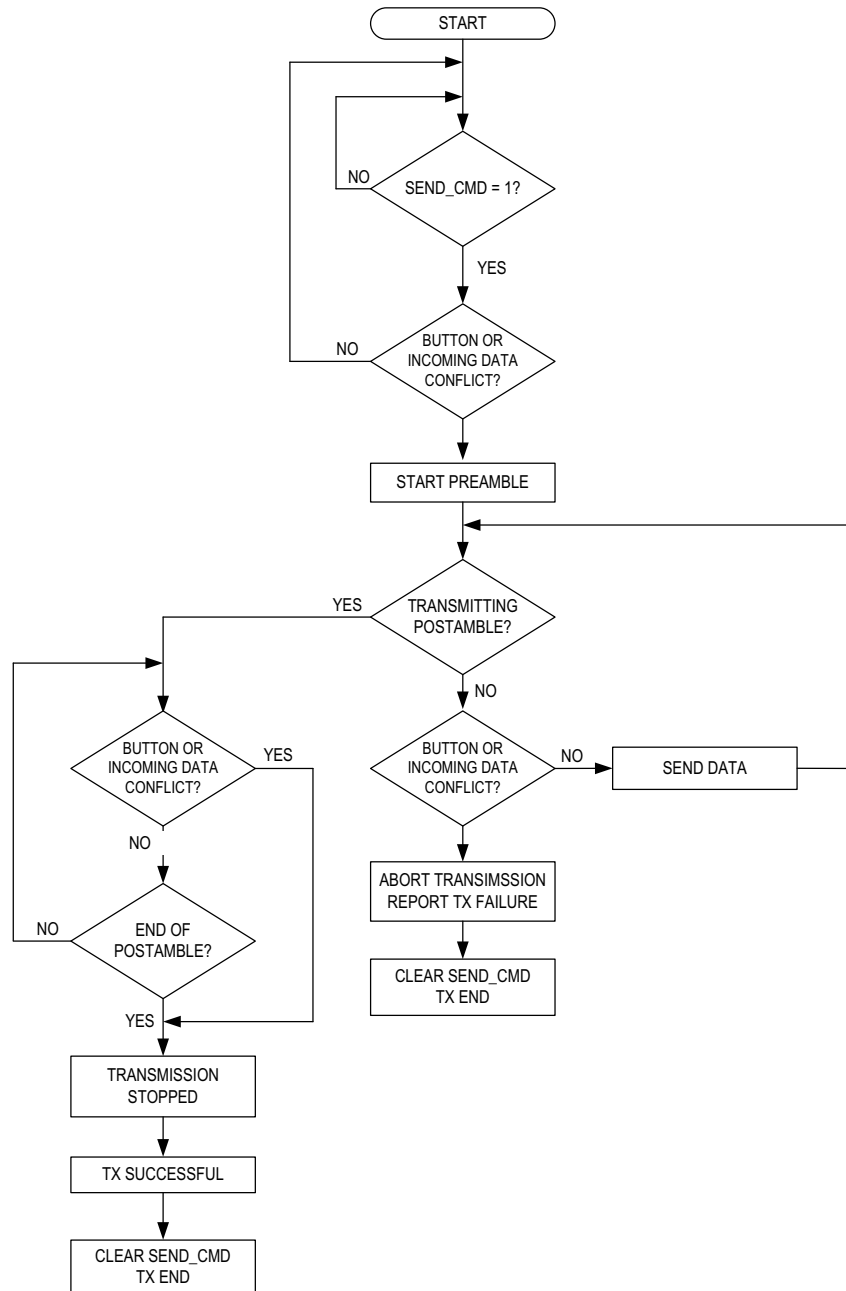


Figure 4. PLC TX Process

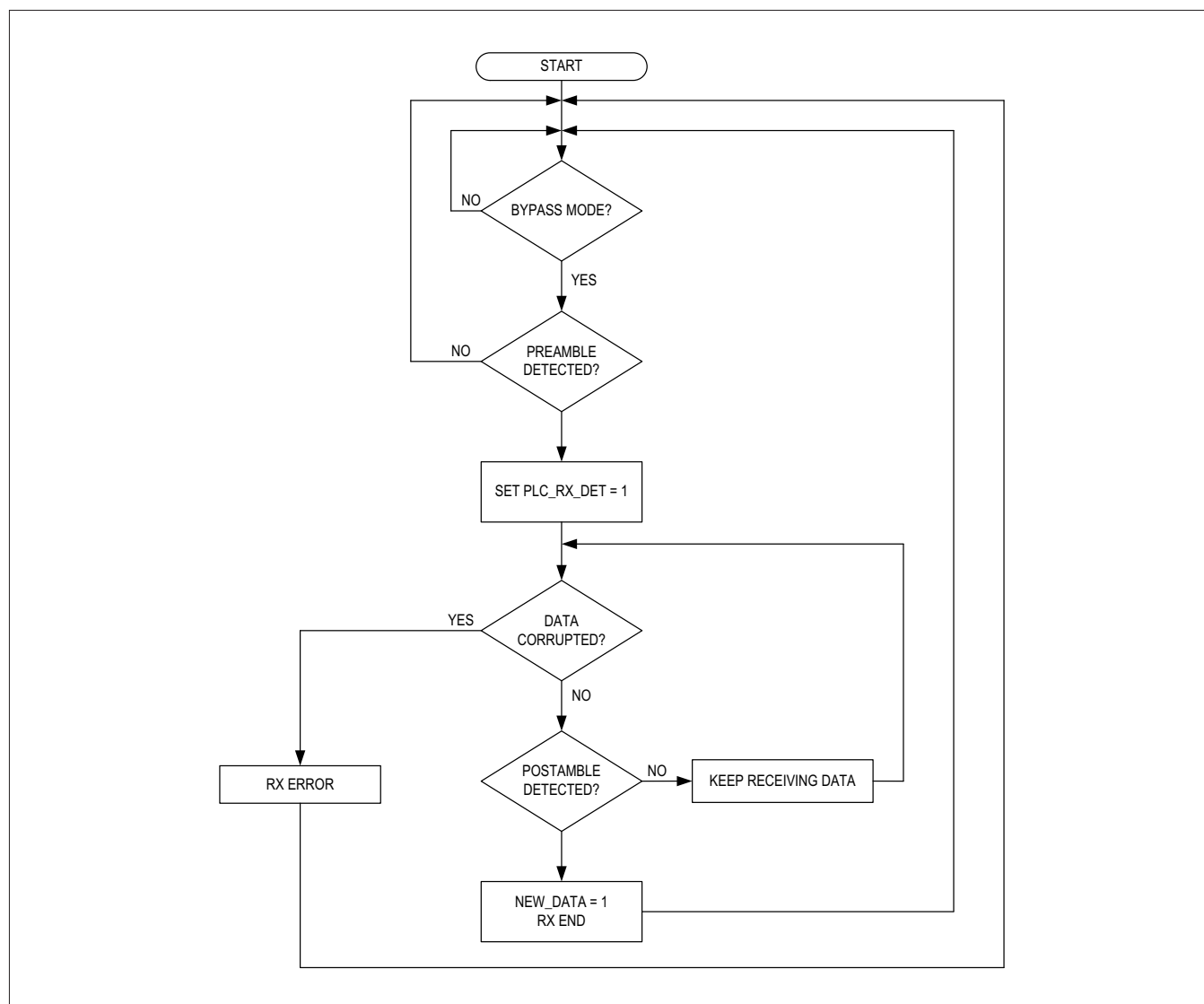


Figure 5. PLC RX Process

## Applications Information

### I<sup>2</sup>C Serial Interface

The I<sup>2</sup>C serial interface is used to configure the device. [Figure 6](#) shows the I<sup>2</sup>C timing diagram.

#### Serial Addressing

When in I<sup>2</sup>C mode, the device operates as a slave device that sends and receives data through an I<sup>2</sup>C-compatible 2-wire interface. The interface uses a serial data line (SDA) and a serial-clock line (SCL) to achieve bidirectional communication between master(s) and slave(s). A master (typically a microcontroller) initiates all data transfers to and from the MAX20317 and generates the SCL clock that synchronizes the data transfer. The SDA line operates as both an input and an open drain output. A pullup resistor is required on

SDA. The SCL line operates only as an input. A pullup resistor is required on SCL if there are multiple masters on the 2-wire interface, or if the master in a single-master system has an open drain SCL output. Each transmission consists of a START condition sent by a master, followed by the MAX20317 7-bit slave address plus R/W bit, a register address byte, one or more data bytes, and finally a STOP condition.

#### Start and Stop Conditions

Both SCL and SDA remain high when the interface is not busy. A master signals the beginning of a transmission with a START (S) condition by transitioning SDA from high to low while SCL is high ([Figure 7](#)). When the master has finished communicating with the slave, it issues a STOP (P) condition by transitioning SDA from low to high while SCL is high. The bus is then free for another transmission.

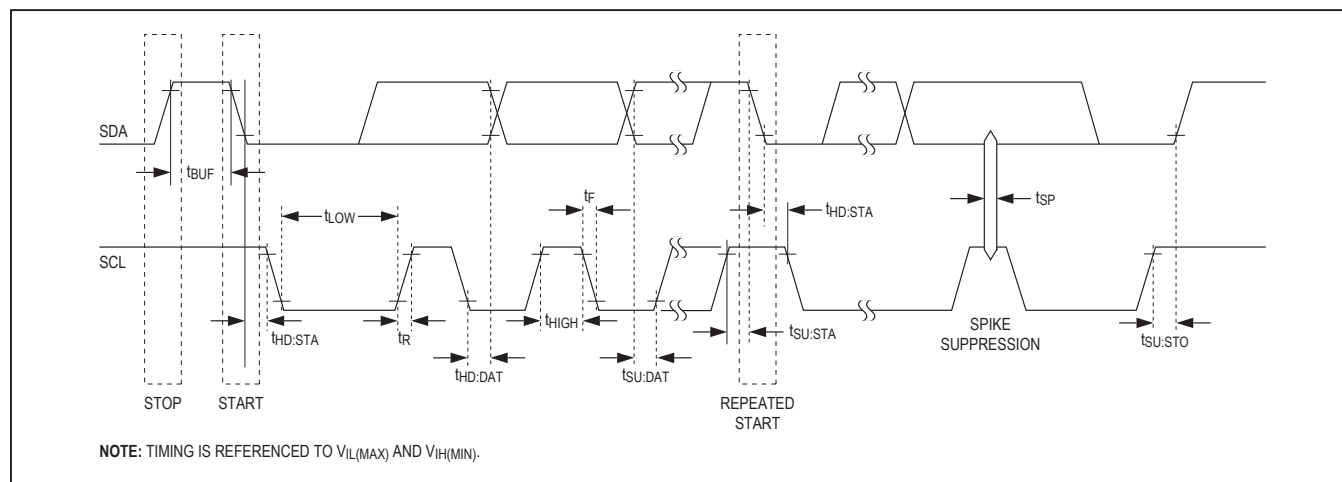


Figure 6. I<sup>2</sup>C Timing Diagram

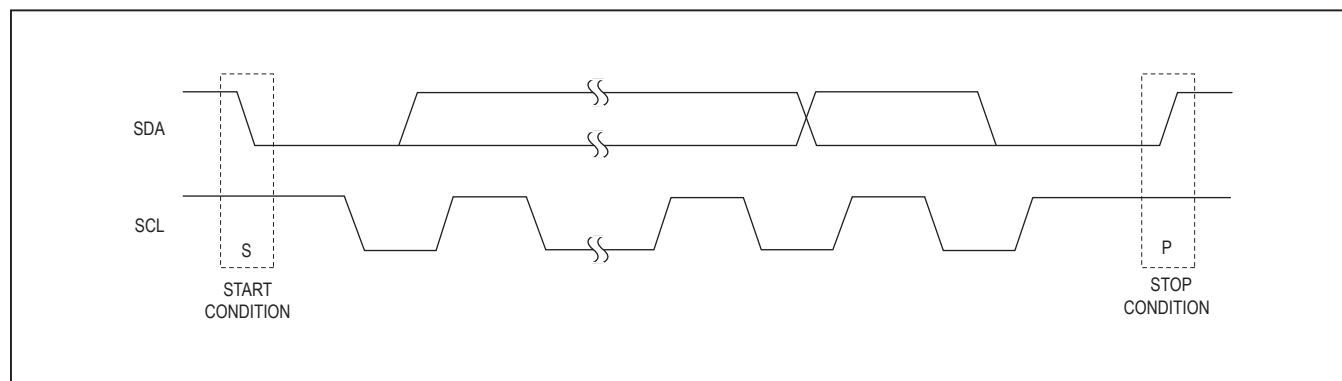


Figure 7. Start and Stop Conditions

Bit Transfer

One data bit is transferred during each clock pulse (Figure 8). The data on SDA must remain stable while SCL is high.

Acknowledge

The acknowledge bit is a clocked 9th bit (Figure 9), which the recipient uses to handshake receipt of each byte of data. Thus, each byte transferred effectively requires 9 bits. The master generates the 9th clock pulse, and the recipient pulls down SDA during the acknowledge clock pulse. The SDA line is stable low during the high period of the clock pulse. When the master is transmitting to the MAX20317, it generates the acknowledge bit because the device is the recipient. When the device is transmitting to the master, the master generates the acknowledge bit because the master is the recipient. If the device does not pull SDA low, a not acknowledge is indicated.

Slave Address

The device has a 7-bit slave address. The bit following a 7-bit slave address is the R/W bit, which is low for a write command and high for a read command. The slave address for the device is 0b00101011 for read commands and 0b00101010 for write commands. This is summarized in Table 1.

Table 1. I²C Slave Addresses

ADDRESS FORMAT	VALUE	
	HEX	BINARY
7-BIT SLAVE ADDRESS	0x15	001 0101
WRITE ADDRESS	0x2A	0010 1010
READ ADDRESS	0x2B	0010 1011

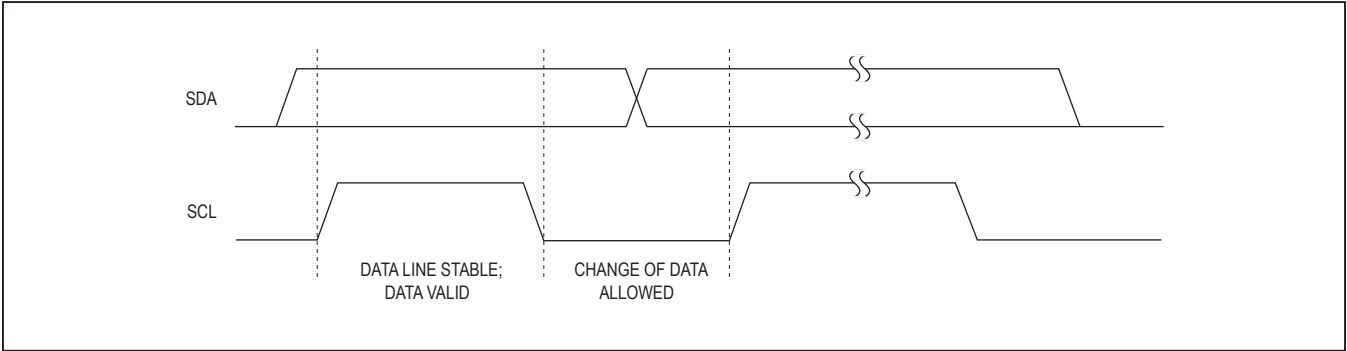


Figure 8. Bit Transfer

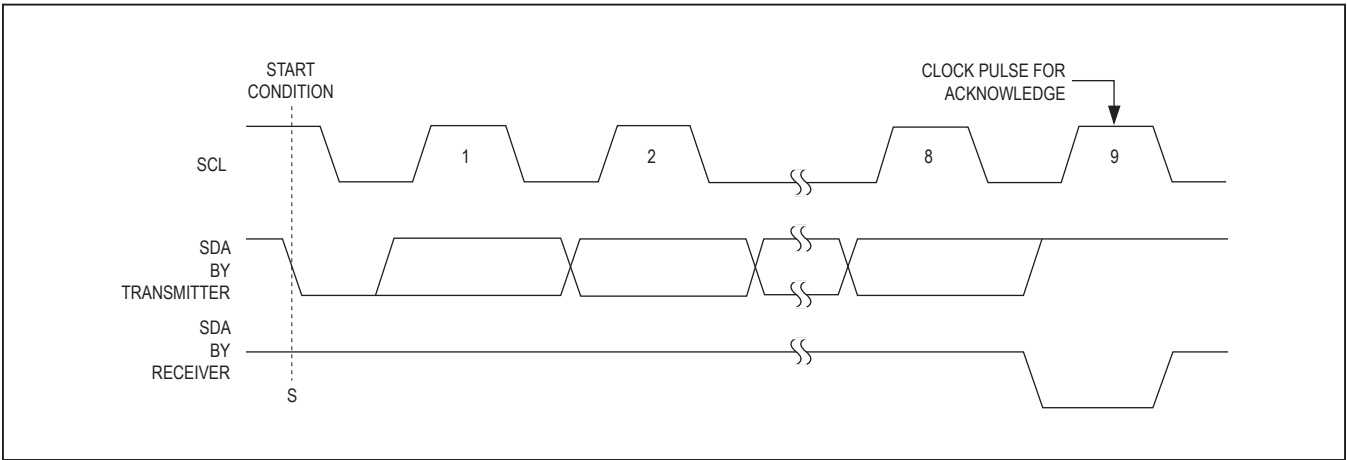


Figure 9. Acknowledge

Bus Reset

The MAX20317 resets the bus with the I2C start condition for reads. When the R/W bit is set to 1, the MAX20317 transmits data to the master, thus the master is reading from the device.

Format for Writing

A write to the MAX20317 comprises the transmission of the slave address with the R/W bit set to zero, followed by at least 1 byte of information. The first byte of information is the register address or command byte. The register address determines which register of the device is to be written by the next byte, if received. If a STOP (P) condition is detected after the register address is received, then the device takes no further action beyond storing the register address. Any bytes received after the register address are data bytes. The first data byte goes into the register selected by the register address and subsequent

data bytes go into subsequent registers (Figure 10). If multiple data bytes are transmitted before a STOP condition, these bytes are stored in subsequent registers because the register addresses auto-increments (Figure 11).

Format for Reading

The MAX20317 is read using the internally stored register address as an address pointer, the same way the stored register address is used as an address pointer for a write. The pointer auto-increments after each data byte is read using the same rules as for a write. Thus, a read is initiated by first configuring the register address by performing a write (Figure 12). The master can now read consecutive bytes from the device, with the first data byte being read from the register addressed pointed by the previously written register address (Figure 13). Once the master sends a NACK, the MAX20317 stop sending valid data.

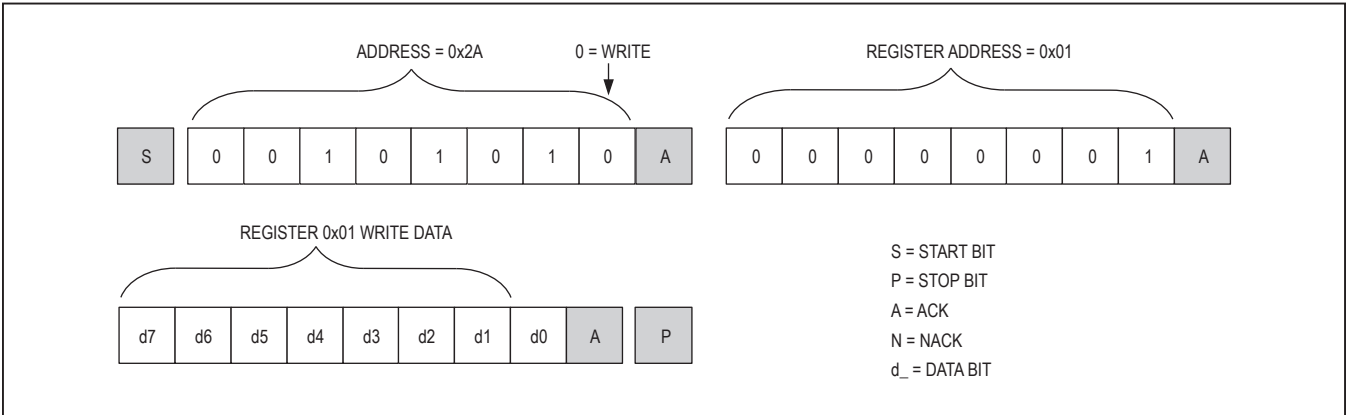


Figure 10. Format for I2C Write

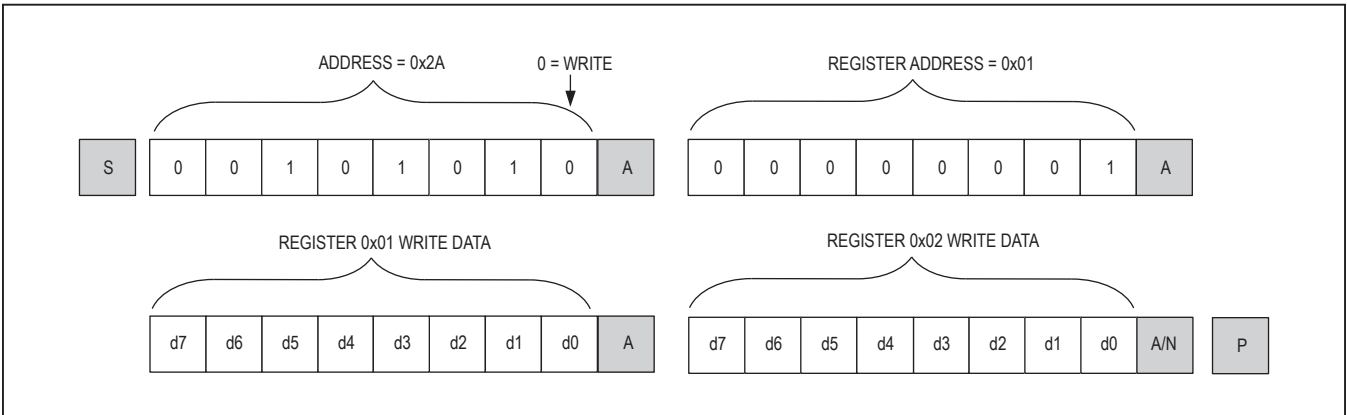


Figure 11. Format for Writing to Multiple Registers

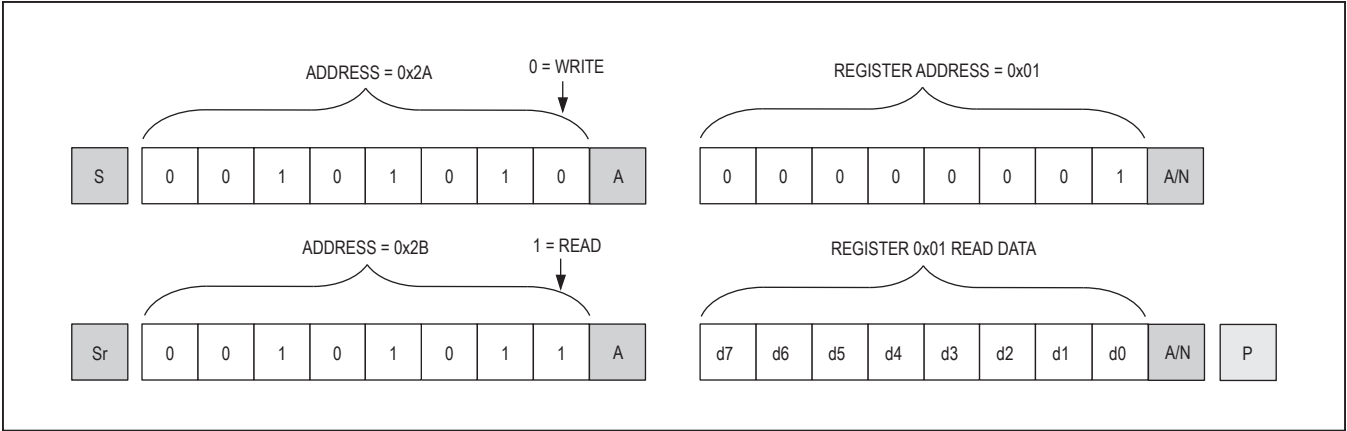


Figure 12. Format for Reads (Repeated Start)

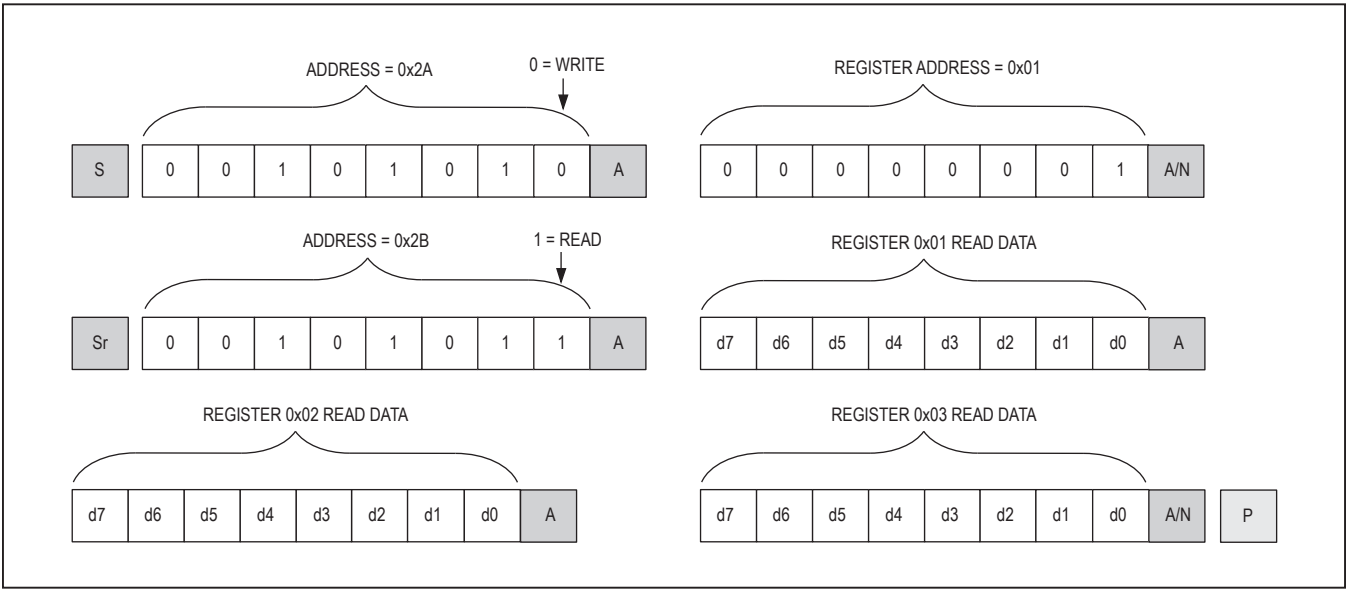


Figure 13. Format for Reading Multiple Registers

Power Line Communication

Physical Structure

In biphasic mark code, high and low bits are defined by state transitions. In the MAX20317, the PLC code comprises a time unit and the low and high states of the MIC line. The time unit,  $t_{UNIT}$  defines the interval of time in which a bit is determined to be either 0 or 1. By default,  $t_{UNIT} = 24\mu s$ , but setting the FREQ bit (0x18[4]) HIGH increases  $t_{UNIT}$  to  $30\mu s$ . A bit is considered 0 if no MIC state transition occurs during  $t_{UNIT}$ . If there is a state change, either high to low or low to high, the bit is 1.

When the MIC line is above the  $V_{COM\_DET}$  threshold, a low state is recorded. Conversely, a high state is recorded when the MIC line is below the  $V_{COM\_DET}$  threshold. For example, MIC line transitions and their corresponding logic values and BMC bits are shown in [Figure 14](#).

Transmission Format

A valid PLC packet comprises a preamble, two data bytes, checksum, and postamble. The preamble is eight consecutive 1 bits. After a successful preamble, data transfer takes place until an error condition occurs or the end of transmission is reached.

Each byte of data begins with a 0 bit to indicate the start condition followed by one byte of data. A parity and stop bit are transmitted at the end of each byte. The stop bit is always 1. If parity is disabled, a parity bit of 1 will be sent, but ignored by the device.

Following the data bytes, a checksum is transmitted. The checksum is generated as  $NOT(DATA1 + DATA2)$ . Transmission will end with the checksum unless the postamble is enabled. The postamble transmits 0 for a duration of 50ms. A typical data packet is shown in [Figure 15](#).

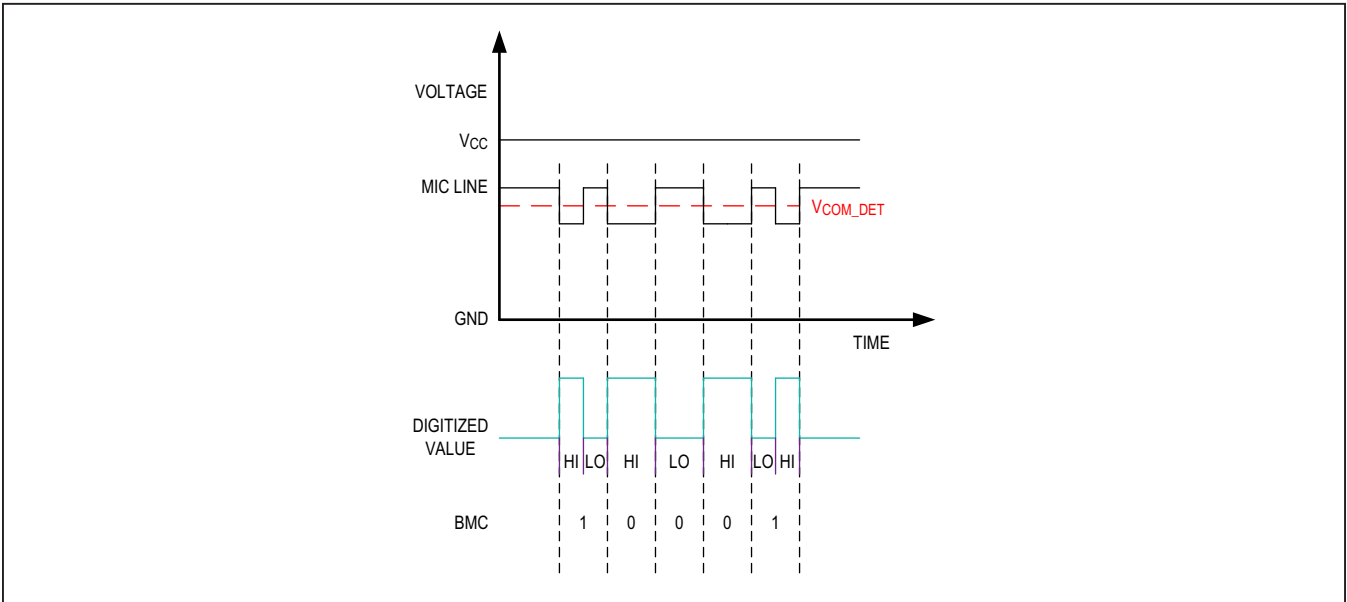


Figure 14. Determination of PLC Data Bit

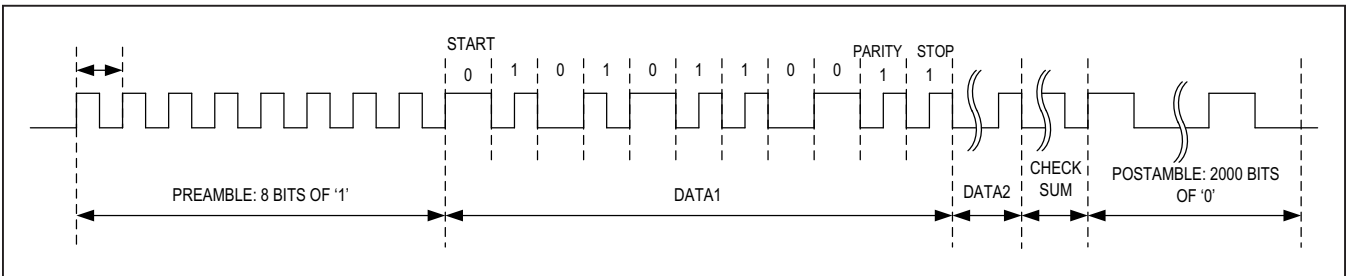


Figure 15. Sample PLC Data Packet

## I2C Register Map

ADDRESS	NAME	RW	B7	B6	B5	B4	B3	B2	B1	B0
0x00	DEVICE_ID	R	CHIP_ID[3:0]			CHIP_REV[3:0]				
0x01	ADC1_VAL	R	ADC1_VAL[7:0]							
0x02	ADC2_VAL	R	ADC2_VAL[7:0]							
0x03	STATUS1	R	IDET_LVL[1:0]		COM_DET	OPEN_CABLE	JACK_TYPE	DEVICE_RDY	EOC1	EOC2
0x04	STATUS2	R	VOL_UP	VOL_DOWN	VBOOST_OV	MPSS	MIC_IN	SWD	DET	DETIN
0x05	STATUS3	R	ANC_HS	THT_CMP	SAR_CMP	V94_CMP	-	-	-	VOL_RFU
0x06	IRQ	R/C	SWDi	EOCi	COM_DETi	MPS/VBOOST_OVi	MIC_INi	DEVICE_RDYi	DETi	DETINi
0x07	MASK	RW	SWDm	EOCm	COM_DETm	MPS/VBOOST_OVm	MIC_INm	DEVICE_RDYm	DETm	DETINm
0x08	CONTROL1	RW	-	DET_DEBOUNCE	DETIN_OVERRIDE	MIC_OUT_DELAY	-	BYPASS	COM_THRS[1:0]	
0x09	CONTROL2	RW	MANUAL_G_SNS	MANUAL_MIC_SW	MANUAL_MG_SW	OPEN_DETECT	FORCE_G_SNS	FORCE_MIC_SW	FORCE_MG_SW[1:0]	
0x0A	ADC_CONTROL1	RW	IDET_FLAT	JACK_TYP_CHK_DIS	-	ADC1_LI_CHK	ADC1_CTL[1:0]		ADC2_CTL[1:0]	
0x0B	ADC_CONTROL2	RW	-	-	SET_IDET[1:0]		-	ADC2_HL	FORCE_ADC1_START	FORCE_ADC2_START
0x0C	TIMING CONTROL	RW	ADC1_AVG#[1:0]			ADC2_AVG#[1:0]			tANCDET_DEB[1:0]	



I<sup>2</sup>C Register Map (continued)

ADDRESS	NAME	RW	B7	B6	B5	B4	B3	B2	B1	B0	
0x0D	SHORT CURRENT CONTROL	RW	FU[5:0]							tSHO_DEB[1:0]	
0x0E	HIHS_VAL	RW	HIHS_VAL[7:0]								
0x0F	OMTP_VAL	RW	OMTP_VAL[7:0]								
0x10	HSDET_VAL	RW	HSDET_VAL[7:0]								
0x11	VOL0_TH	RW	VOL0[7:0]								
0x12	VOL1_TH	RW	VOL1[7:0]								
0x13	VOL2_TH	RW	VOL2[7:0]								
0x14	VOL3_TH	RW	VOL3[7:0]								
0x15	PLC_STAT	R	-	-	PLC_TX_ERR	PLC_TX_OK	PLC_TXP	PLC_RX_ERR	NEW_DATA	PLC_RX_DET	
0x16	PLC_IRQ	R/C	-	-	PLC_TX_ERRi	PLC_TX_OKi	PLC_TXPi	PLC_RX_ERRi	NEW_DATAi	PLC_RX_DETi	
0x17	PLC_MASK	RW	-	-	PLC_TX_ERRm	PLC_TX_OKm	PLC_TXPm	PLC_RX_ERRm	NEW_DATAm	PLC_RX_DETm	
0x18	PLC_CON1	RW	-	PLC_SINK	POS_AM_DIS	FREQ	PARITY[1:0]		-	SEND_CMD	
0x19	ACC_ID	R	ACC_ID[3:0]			ACC_CAT[3:0]					
0x1A	ACC_DB1	R	ACC_DB1[7:0]								
0x1B	ACC_DB2	R	ACC_DB2[7:0]								
0x1C	ACC_ADD	RW	ACC_ADD[7:0]								
0x1D	ACC_DATA	RW	ACC_DATA[7:0]								

**Table 2. DEVICE\_ID Register (0x00)**

<b>ADDRESS</b>	0x00							
<b>MODE</b>	Read Only							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	CHIP_ID[3:0]				CHIP_REV[3:0]			
<b>RESET</b>	0	0	0	1	0	0	0	0
CHIP_ID [3:0]	Chip ID Shows information about the version of MAX20317							
CHIP_REV [3:0]	Chip Revision Shows information about the revision of MAX20317							

**Table 3. ADC1\_VAL Register (0x01)**

<b>ADDRESS</b>	0x01							
<b>MODE</b>	Read Only							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	ADC1_VAL[7:0]							
<b>RESET</b>	0	0	0	0	0	0	0	0
ADC1_VAL [7:0]	ADC1 Value Read only register for the latest ADC1 conversion (8-bit resolution)							

**Table 4. ADC2\_VAL Register (0x02)**

<b>ADDRESS</b>	0x02							
<b>MODE</b>	Read Only							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	ADC2_VAL[7:0]							
<b>RESET</b>	0	0	0	0	0	0	0	0
ADC2_VAL [7:0]	ADC2 Value Read only register for the latest ADC2 conversion (8-bit resolution)							

**Table 5. STATUS1 Register (0x03)**

ADDRESS	0x03							
MODE	Read Only							
BIT	7	6	5	4	3	2	1	0
NAME	IDET_LVL[1:0]		COM_DET	OPEN_CABLE	JACK_TYPE	DEVICE_RDY	EOC1	EOC2
RESET	0	0	0	0	0	0	0	0
IDET_LVL [1:0]	I <sub>DETIN</sub> Level Shows the last I <sub>DETIN</sub> current level used in an ADC1 Impedance Detection 00 = No Jack Insertion Default 01 = 100µA 10 = 1.1mA 11 = 5.5mA							
COM_DET	Communication Request Status Indicates a valid button press when MIC_IN drops below the threshold set by COM_THRS[1:0] 0 = No communication is requested. 1 = MIC voltage is below threshold after the debounce time.							
OPEN_CABLE	Open Cable Detected Indicates if a cable is an open connection 0 = Cable is not open 1 = High impedance is detected for both CTIA and OMTP, and SET_IDET[1:0] = 01.							
JACK_TYPE	Jack Type Shows the jack type identified by automatic jack detection. This feature is disabled if JACK_TYP_CHK_DIS = 1. 0x0B). 0 = CTIA (L-R-G-M) 1 = OMTP (L-R-M-G)							
DEVICE_RDY	Device Ready Indicates the device is ready for manual control after jack detection is complete. This bit is set after impedance detection if JACK_TYP_CHK_DIS = 1. 0 = MIC/GND switch position has NOT been finalized. 1 = MIC/GND SW position is set. Device is ready.							
EOC1	End of ADC1 conversion 0 = ADC1 conversion is not started or is in progress. 1 = ADC1 conversion is complete and the result is available in ADC1_VAL (register 0x01).							
EOC2	End of ADC2 conversion 0 = ADC2 conversion is not started or is in progress. 1 = ADC2 conversion is complete and the result is available in ADC2_VAL (register 0x02).							

**Table 6. STATUS2 Register (0x04)**

ADDRESS	0x04							
MODE	Read Only							
BIT	7	6	5	4	3	2	1	0
NAME	VOL_UP	VOL_DWN	VBOOST_OV	MPSs	MIC_IN	SWD	DET	DETIN
RESET	0	0	0	0	0	0	0	0
VOL_UP	Volume Up Status Indicates a volume up press was detected in BYPASS mode. ADC2 Cleared if bypass switch is open or VMIC > COM_THRS[1:0]. Updated in bypass mode with low gain. 0 = No volume up press detected. NOT (VOL1_TH < ADC2 < VOL2_TH) 1 = Volume up press detected VOL1_TH < ADC2 < VOL2_TH							
VOL_DWN	Indicates a volume down press was detected in BYPASS mode. VOL2_TH < ADC2 < VOL3_TH Cleared if bypass switch is open or VMIC > COM_THRS[1:0]. Updated in bypass mode with low gain. Updated in bypass mode with low gain. 0 = No Volume down pressed. NOT (VOL2_TH < ADC2 < VOL3_TH) 1 = Volume down pressed. VOL2_TH < ADC2 < VOL3_TH							
VBOOST_OV	VBOOST Bypass Mode Overvoltage Status 0 = VBOOST operating normally 1 = Overvoltage detected on VBOOST in Bypass Mode							
MPSs	RSEN Overcurrent Status 0 = Current Protection is NOT detected. 1 = Current Protection is Triggered.							
MIC_IN	MIC_IN Switch Status 0 = MIC_IN switch is open 1 = MIC_IN switch is closed							
SWD	SEND/END Status Indicates a SEND/END press was detected in BYPASS mode. VOL0_TH < ADC2 < VOL1_TH Cleared if bypass switch is open or VMIC > COM_THRS[1:0]. Updated in bypass mode with low gain. 0 = No SEND/END press detected. NOT(VOL0_TH < ADC2 < VOL1_TH) 1 = SEND/END press detected. VOL0_TH < ADC2 < VOL1_TH							
DET	Jack Insertion Debounce 0 = Jack was detected after debounce 1 = No jack detected							
DETIN	DETIN Detection 0 = DETIN is detected 1 = DETIN is not detected							

**Table 7. STATUS3 Register (0x05)**

<b>ADDRESS</b>	0x05							
<b>MODE</b>	Read Only							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	ANC_HS	THT_CMP	SAR_CMP	V94_CMP	RFU[2:0]			VOL_RFU
<b>RESET</b>	0	0	0	0	0	0	0	0
ANC_HS	ANC Headset Detection 0 = No ANC headset detected. VRSEN < HSDet_VAL[7:0] 1 = ANC headset detected. VRSEN > HSDet_VAL[7:0]							
THT_CMP	Thermal Comparator Status Output of the analog thermal comparator							
SAR_CMP	SAR Comparator Status Output of the analog SAR comparator							
V94_CMP	V94 Comparator Status Output of the COM_THRS comparator.							
RFU[2:0]	Reserved for future use							
VOL_RFU	Button Press Reserved for Future Use Only. Cleared if bypass is open or VMIC > COM_THRS[1:0]. Updated in BYPASS mode, ADC2 value (VRSEN) with low gain. 0 = No RFU Button pressed. NOT (VOL3_TH < ADC2) 1 = RFU Button pressed. VOL3_TH < ADC2							

Table 8. IRQ Register (0x06)

<b>ADDRESS</b>	0x06							
<b>MODE</b>	Clear On Read							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	SWDi	EOCi	COM_DETi	MPS/ VBOOST_ OVi	MIC_INi	DEVICE_ RDYi	DETi	DETINi
<b>RESET</b>	0	0	0	0	0	0	0	0
SWDi	SEND/END Button Press Detection Interrupt 0 = Interrupt not occurred 1 = Interrupt occurred (both edges of SWD)							
EOCi	End of ADC1/2 Conversion Interrupt 0 = Interrupt not occurred 1 = Interrupt occurred (only the rising edge of either EOC1 or EOC2)							
COM_DETi	Communication Request Interrupt (Button Press) in Bypass Mode 0 = Interrupt not occurred 1 = Interrupt occurred (both edges of COM_DET, that is button pressed or released)							
MPS/ VBOOST_ OVi	Microphone line short or Vboost overvoltage interrupt 0 = Interrupt not occurred 1 = Interrupt occurred (only rising edge of either MPS or VBOOST_OV)							
MIC_INi	MIC_IN Switch Open or Close Interrupt 0 = Interrupt not occurred 1 = Interrupt occurred (both edges of MIC_IN)							
DEVICE_ RDYi	DEVICE_RDY MIC/GND Switch position finalized Interrupt 0 = Interrupt not occurred 1 = Interrupt occurred (only rising edge of DEVICE_READY)							
DETi	Jack Insertion and Removal Detection Interrupt 0 = Interrupt not occurred 1 = Interrupt occurred (both edges of debounced DETIN)							
DETINi	DETIN Detection Interrupt 0 = Interrupt not occurred 1 = Interrupt occurred							

**Table 9. MASK Register (0x07)**

<b>ADDRESS</b>	0x07							
<b>MODE</b>	Read/Write							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	SWDm	EOCm	COM_ DETm	MPS/ VBOOST_ OVm	MIC_INm	DEVICE_ RDYm	DETm	DETINm
<b>RESET</b>	0	0	0	0	0	0	0	0
SWDm	SEND/END Button Press Detection Interrupt Mask 0 = Masked 1 = Not masked							
EOCm	End of ADC Conversion Interrupt Mask 0 = Masked 1 = Not masked							
COM_ DETm	Communication Request Interrupt Mask 0 = Masked 1 = Not masked							
MPS/ VBOOST_ OVm	Microphone Line Short/VBOOST_OV Interrupt Mask 0 = Masked 1 = Not masked							
MICINm	MIC_IN Switch Interrupt Mask 0 = Masked 1 = Not masked							
DEVICE_ RDYm	Device Ready Interrupt Mask 0 = Masked 1 = Not masked							
DETm	Jack Insertion Detection Interrupt Mask 0 = Masked 1 = Not masked							
DETINm	DETIN Detection Interrupt Mask 0 = Masked 1 = Not masked							

**Table 10. CONTROL1 Register (0x08)**

<b>ADDRESS</b>	0x08							
<b>MODE</b>	Read/Write							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	RFU	DET_ DEBOUNCE	DETIN_ OVERRIDE	MIC_OUT DELAY	RFU	BYPASS	COM_THRS[1:0]	
<b>RESET</b>	0	0**	0**	1**	0	0	0**	1**
RFU	Reserved For Future Use							
DET_ DEBOUNCE	DET Debounce Time 0 = 115ms, 1 = 300ms							
DETIN_ OVERRIDE	DETIN Override 0 = No effect 1 = Simulates a jack insertion.							
MIC_OUT_ DELAY	MIC_OUT Output Delay Control 0 = MIC SW close output follows after DET becomes low 1 = MIC SW close delayed until Impedance detection after DET becomes low							
RFU	Reserved For Future Use							
BYPASS	BYPASS MODE Enable 0 = BYPASS is OFF 1 = BYPASS is ON							
COM_ THRS[1:0]	COM (Button Press) Detection Threshold 00 = 88% 01 = 90% 10 = 92% 11 = 94%							



**Table 11. CONTROL2 Register (0x09)**

<b>ADDRESS</b>	0x09							
<b>MODE</b>	Read/Write							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	MANUAL_ G_SNS	MANUAL_ MIC_SW	MANUAL_ MG_SW	OPEN_ DETECT	FORCE_ G_SNS	FORCE_ MIC_SW	FORCE_MG_SW [1:0]	
<b>RESET</b>	0	0	0	1	0	0	0	0
MANUAL_ G_SNS	Manual G_SNS Switch Setting 0 = G_SNS operates normally in synch Mic/Ground switch 1 = G_SNS follows FORCE_G_SNS bit							
MANUAL_ MIC_SW	Manual MIC_IN Switch Setting 0 = MIC_SW operates normally 1 = MIC_SW follows FORCE_MIC_SW bit							
MANUAL_ MG_SW	Manual MG Switch Setting 0 = MG_SW operates normally 1 = MG_SW follows FORCE_MG_SW bit							
OPEN_ DETECT	When high, enables the first automatic impedance detection at 100uA.							
FORCE_ G_SNS	FORCE_G_SNS Switch Control (effective only when "MANUAL_G_SNS = 1") 0 = Close Ring2 to G_SNS pin 1 = Close Sleeve to G_SNS pin							
FORCE_ MIC_SW	Force MIC_IN Switch Control (effective only when "MANUAL_MIC_SW = 1") 0 = MIC_SW closed 1 = MIC_SW open							
FORCE_ MG_ SW [1:0]	Force MIC/GND Switch Control (effective only when "MANUAL_MG_SW = 1") 00 = Switches closed in CTIA position 01 = Both MIC-side switches OPEN, ground connection in CTIA position 10 = Switches closed in OMTP position 11 = Both MIC-side switches OPEN, ground connection in OMTP position							

**Table 12. ADC CONTROL1 Register (0x0A)**

ADDRESS	0x0A							
MODE	Read/Write							
BIT	7	6	5	4	3	2	1	0
NAME	IDET_FLAT	JACK_TYP_CHK_DIS	RFU	ADC1_LI_CHK	ADC1_CTL [1:0]		ADC2_CTL [1:0]	
RESET	0**	0**	0	1	1	1	1	1
IDET_FLAT	Flat top period of the IDET for ADC conversion (OTP programmable) 0 = 10msec 1 = 100msec							
JACK_TYP_CHK_DIS	CTIA/OMTP Jack Type Detection Disable (OTP programmable) 0 = Automatic Jack Type Detection 1 = Disabled.							
RFU	Reserved For Future Use							
ADC1_LI_CHK	ADC1 Low Impedance Check 0 = Disable the 1.1mA/5.5mA impedance detection if ADC1 < HIHS_VAL 1 = Enable the 1.1mA/5.5mA impedance detection if ADC1 < HIHS_VAL							
ADC1_CTL [1:0]	ADC1 Conversion Control 00 = impedance detection and A-D conversion are always off. 01 = impedance detection is manual and one conversion when forced. 10 = impedance detection is manual and multiple (ADC1_AVG#) conversions and averaged. 11 = ADC follows FSM. (After DET = 0 transition)							
ADC2_CTL [1:0]	ADC2 Conversion Control 00 = impedance detection and A-D conversion are always off. 01 = impedance detection is manual and one conversion when forced. 10 = impedance detection is manual and multiple (ADC2_AVG#) conversions and averaged. 11 = ADC2 follows FSM. If COM_DET = 0, set ADC2_HL_SET = 1, ADC2 one averaged conversion after tANC_DET from Bypass on =1. ADC2_HL_SET = 0, While COM_DET = 1, ADC2 conversion continuous.							

**Table 13. ADC2 CONTROL Register (0x0B)**

<b>ADDRESS</b>	0x0B							
<b>MODE</b>	Read/Write							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	RFU		SET_IDET[1:0]		RFU	ADC2_HL	FORCE_ADC1_START	FORCE_ADC2_START
<b>RESET</b>	0	0	0	0	0	0	0	0
RFU	Reserved For Future Use							
SET_IDET [1:0]	Set I <sub>DETIN</sub> Set the I <sub>DETIN</sub> current level in manual ADC1 mode. This should be used with Force_ADC1_START 00 = Do not use 01 = 100µA 10 = 1.1mA 11 = 5.5mA							
RFU	Reserved For Future Use							
ADC2_HL	ADC2 ANC Headset Detection Method Selection. 0 = ANC Comparator Low Gain; used for ANC Button detection 1 = ANC Comparator High Gain; used for ANC HS detection							
FORCE_ADC1_START	Force ADC1 Start Execute a manual ADC1 measurement when ADC1_CTL[1:0] = 01 or 10 0 = ADC1 operates normally 1 = ADC1 start (only one conversion). End of conversion set the EOC status set.							
FORCE_ADC2_START	Force ADC2 Start Execute a manual ADC2 measurement when ADC2_CTL[1:0] = 01 or 10 0 = ADC2 operates normally 1 = ADC2 start (only one conversion). End of conversion set the EOC status set.							

Table 14. Register (0x0C)

ADDRESS	0x0C							
MODE	Read/Write							
BIT	7	6	5	4	3	2	1	0
NAME	ADC1_AVG# [1:0]		ADC2_AVG# [1:0]		tANCDET_DEB [1:0]		tANCBPD_DEB [1:0]	
RESET	0**	0**	0**	0**	0**	0**	0**	0**
ADC1_AVG# [1:0]	ADC1 Averaging Number Sets the number of samples to average when ADC1_CTL[1:0] = 10 00 = 2 01 = 4 10 = 8 11 = 16							
ADC2_AVG# [1:0]	ADC2 Averaging Number Sets the number of samples to average when ADC2_CTL[1:0] = 10 00 = 2 01 = 4 10 = 8 11 = 16							
tANCDET_DEB [1:0]	ANC Headset Detection Debounce Time 00 = 20ms 01 = 30ms 10 = 50ms 11 = 100ms							
tANCBPD_DEB [1:0]	ANC Button Press Detection Debounce Time 00 = 20ms 01 = 30ms 10 = 50ms 11 = 100ms							

Table 15. Short Current Control Register (0x0D)

ADDRESS	0x0D							
MODE	Read/Write							
BIT	7	6	5	4	3	2	1	0
NAME	FU[5:0]						tSHO_DEB[1:0]	
RESET		0**	0**	0**	0**	0**	0**	0**
FU [5:0]	Factory Use Only. Do not overwrite							
tSHO_DEB [1:0]	Short Circuit Debounce Sets the debounce time for short-circuit current protection 00 = 360µs 01 = 600µs 10 = 1080µs 11 = 1920µs							

**Table 16. HIHS\_VAL Register (0x0E)**

<b>ADDRESS</b>	0x0E							
<b>MODE</b>	Read/Write							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	HIHS_VAL[7:0]							
<b>RESET</b>	0	0	0	0	0	0	0	0
HIHS_VAL [7:0]	High impedance threshold for ADC1 conversions.							

**Table 17. OMTP\_VAL Register (0x0F)**

<b>ADDRESS</b>	0x0F							
<b>MODE</b>	Read/Write							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	OMTP_VAL[7:0]							
<b>RESET</b>	0	0	0	0	0	0	0	0
OMTP_VAL [7:0]	OMTP Headset Detection Threshold for ADC1 conversion.							

**Table 18. HSDet\_VAL Register (0x10)**

<b>ADDRESS</b>	0x10							
<b>MODE</b>	Read/Write							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	HSDet_VAL[7:0]							
<b>RESET</b>	0	0	0	0	0	0	0	0
HSDet_VAL [7:0]	ANC Headset Detection Threshold for ADC2 conversion when ADC_HL_SET = 1. If ADC2>HSDet_VAL, then set ANC_HS (0x05h bit7) = 1.							

**Table 19. VOL0\_TH Register (0x11)**

<b>ADDRESS</b>	0x11							
<b>MODE</b>	Read/Write							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	VOL0_TH[7:0]							
<b>RESET</b>	0	0	0	0	0	0	0	0
VOL0_TH [7:0]	Headset Button Detection Threshold in BYPASS mode for ADC2 conversion. Higher than or equal to this value and lower than VOL1_TH[7:0] means the SEND/END button is pressed.							

**Table 20. VOL1\_TH Register (0x12)**

<b>ADDRESS</b>	0x12							
<b>MODE</b>	Read/Write							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	VOL1_TH[7:0]							
<b>RESET</b>	0	0	0	0	0	0	0	0
<b>VOL1_TH [7:0]</b>	Headset Button Detection Threshold in BYPASS mode for ADC2 conversion. Higher than or equal to this value and lower than VOL2_TH means the Volume up button is pressed.							

**Table 21. VOL2\_TH Register (0x13)**

<b>ADDRESS</b>	0x13							
<b>MODE</b>	Read/Write							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	VOL2_TH[7:0]							
<b>RESET</b>	0	0	0	0	0	0	0	0
<b>VOL2_TH [7:0]</b>	Headset Button Detection Threshold in BYPASS mode for ADC2 conversion. Higher than or equal to this value and lower than VOL3_TH means the Volume down button is pressed.							

**Table 22. VOL3\_TH Register (0x14)**

<b>ADDRESS</b>	0x14							
<b>MODE</b>	Read/Write							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	VOL3_TH[7:0]							
<b>RESET</b>	0	0	0	0	0	0	0	0
<b>VOL3_TH [7:0]</b>	Headset Button Detection Threshold in BYPASS mode for ADC2 conversion. Higher than or equal to this value means the reserved button is pressed.							

**Table 23. PLC\_STAT: POWER LINE COMMUNICATION STATUS Register (0x15)**

<b>ADDRESS</b>	0x15							
<b>MODE</b>	Read Only							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	RFU[1:0]		PLC_TX_ERR	PLC_TX_OK	PLC_TX_P	PLC_RX_ERR	NEW_DATA	PLC_RX_DET
<b>RESET</b>	0	0	0	0	0	0	0	0
RFU[1:0]	Reserved for Future Use							
PLC_TX_ERR	Power Line Communication TX Error Cleared when a new SEND_CMD is issued. 0 = No TX Error 1 = TX Error							
PLC_TX_OK	Power Line Communication TX Successful Cleared when the new SEND_CMD issued. 0 = Communication not successful 1 = Communication successful							
PLC_TX_P	Power Line Communication TX in Progress 0 = Not Transmitting 1 = PLC Transmitting in progress							
PLC_RX_ERR	Power Line Communication RX Error 0 = No error 1 = Error (start bit, parity, checksum or stalled line).							
NEW_DATA	New Data Available Indicates that new data is available. Once ACC_ID/ACC_DB1/ACC_DB2 are read, it is cleared. 0 = No New Data Set 1 = New Data Set Arrived							
PLC_RX_DET	Power Line Communication Receiving Detection (only during preamble and data excluding post-amble) 0 = No PLC (within 4-bit length of no or invalid signal) 1 = PLC is ongoing (within 4-bit of preamble signal)							

**Table 24. PLC\_IRQ: POWER LINE COMMUNICATION INTERRUPT Register (0x16)**

<b>ADDRESS</b>	0x16							
<b>MODE</b>	Read Only							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	RFU[1:0]		PLC_TX_ERRi	PLC_TX_OKi	PLC_TX_Pi	PLC_RX_ERRi	NEW_DATAi	PLC_RX_DETi
<b>RESET</b>	0	0	0	0	0	0	0	0
RFU[1:0]	Reserved For Future Use							
PLC_TX_ERRi	Power Line Communication TX Error Interrupt 0 = Interrupt Not occurred 1 = Interrupt occurred (rising edge of PLC_TX_ERR)							
PLC_TX_OKi	Power Line Communication TX OK Interrupt 0 = Interrupt Not occurred 1 = Interrupt occurred (rising edge of PLC_TX_OK)							
PLC_TX_Pi	Power Line Communication TX in Progress Interrupt 0 = Interrupt Not occurred 1 = Interrupt occurred (both edges of PLC_TX_P)							
PLC_RX_ERRi	Power Line Communication RX Error Interrupt 0 = Interrupt not occurred 1 = Interrupt occurred (rising edge of PLC_RX_ERR)							
NEW_DATAi	New Data RX Interrupt. 0 = Interrupt Not occurred 1 = Interrupt occurred (rising edge of NEW_DATA)							
PLC_RX_DETi	Power Line Communication RX Detection Interrupt 0 = Interrupt Not occurred 1 = Interrupt occurred (both edges of PLC_RX_DET)							



**Table 25. PLC\_MASK: POWER LINE COMMUNICATION MASK Register (0x17)**

<b>ADDRESS</b>	0x17							
<b>MODE</b>	Read/Write							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	RFU[1:0]		PLC_TX_ ERRm	PLC_TX_ OKm	PLC_TX_ Pm	PLC_RX_ ERRm	NEW_ DATAm	PLC_RX_ DETm
<b>RESET</b>	0	0	0	0	0	0	0	0
RFU[1:0]	Reserved For Future Use							
PLC_TX_ ERRm	PLC TX Error Interrupt Mask. 0 = Masked 1 = Not masked							
PLC_TX_ OKm	PLC TX Successful Interrupt Mask. 0 = Masked 1 = Not masked							
PLC_TX_ Pm	PLC TX in Progress Interrupt Mask. 0 = Masked 1 = Not masked							
PLC_RX_ ERRm	PLC_RX_ERR mask 0 = Masked 1 = Not masked							
NEW_ DATAm	New Data Interrupt Mask. 0 = Masked 1 = Not masked							
PLC_RX_ DETm	Power Line Communication Receiving Detection Interrupt Mask. 0 = Masked 1 = Not masked							

**Table 26. PLC\_CON1: POWER LINE COMMUNICATION CONTROL Register (0x18)**

ADDRESS	0x18							
MODE	Read/Write							
BIT	7	6	5	4	3	2	1	0
NAME	RFU	PLC_SINK	POST_AM_DIS	FREQ	PARITY[1:0]		RFU	SEND_CMD
RESET	0	0	0	0	0	1	0	0
RFU	Reserved for Future Use							
PLC_SINK	PLC Current Sink Selection 0 = 100mA 1 = 80mA							
POST_AM_DIS	Transmit Post-Amble Disable 0 = Post-amble enabled. The transmitter sends 2000 low bits. The receiver expects at least 16 low bits as a proper post-amble. 1 = Post-amble disabled							
FREQ	Communication Time Unit 0 = 24µsec 1 = 30µsec							
PARITY [1:0]	Parity Bit 00/11 = No Parity. A high parity bit is transmitted, but is ignored by the receiver. 01 = Odd 10 = Even							
RFU	Reserved for Future Use							
SEND_CMD	Send Command Send the address (ACC_ADD) and data (ACC_DATA) bytes to the slave. Clears on completion of data transmission. 0 = No action 1 = Transfer the data							

**Table 27. ACCESSORY ID Register (0x19)**

ADDRESS	0x19							
MODE	Read Only							
BIT	7	6	5	4	3	2	1	0
NAME	ACC_ID[3:0]				ACC_CAT[3:0]			
RESET	0	0	0	0	0	0	0	0
ACC_ID [3:0]	Accessory ID Upper four bits of the first valid transmission. Four bit ID of the connected accessory.							
ACC_CAT [3:0]	Accessory Category Lower four bits of the first valid transmission. Accessory category or revision information.							

**Table 28. ACC\_DATA1 Receive Register (0x1A)**

<b>ADDRESS</b>	0x1A							
<b>MODE</b>	Read Only							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	ACC_DATA1[7:0]							
<b>RESET</b>	0	0	0	0	0	0	0	0
ACC_DATA1[7:0]	Accessory Data 1 First byte of raw data read from accessory							

**Table 29. ACC\_DATA2 Receive Register (0x1B)**

<b>ADDRESS</b>	0x1B							
<b>MODE</b>	Read Only							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	ACC_DATA2[7:0]							
<b>RESET</b>	0	0	0	0	0	0	0	0
ACC_DATA2[7:0]	Accessory Data 2 Second byte of raw data read from accessory							

**Table 30. ACC\_ADD Transmit Register (0x1C)**

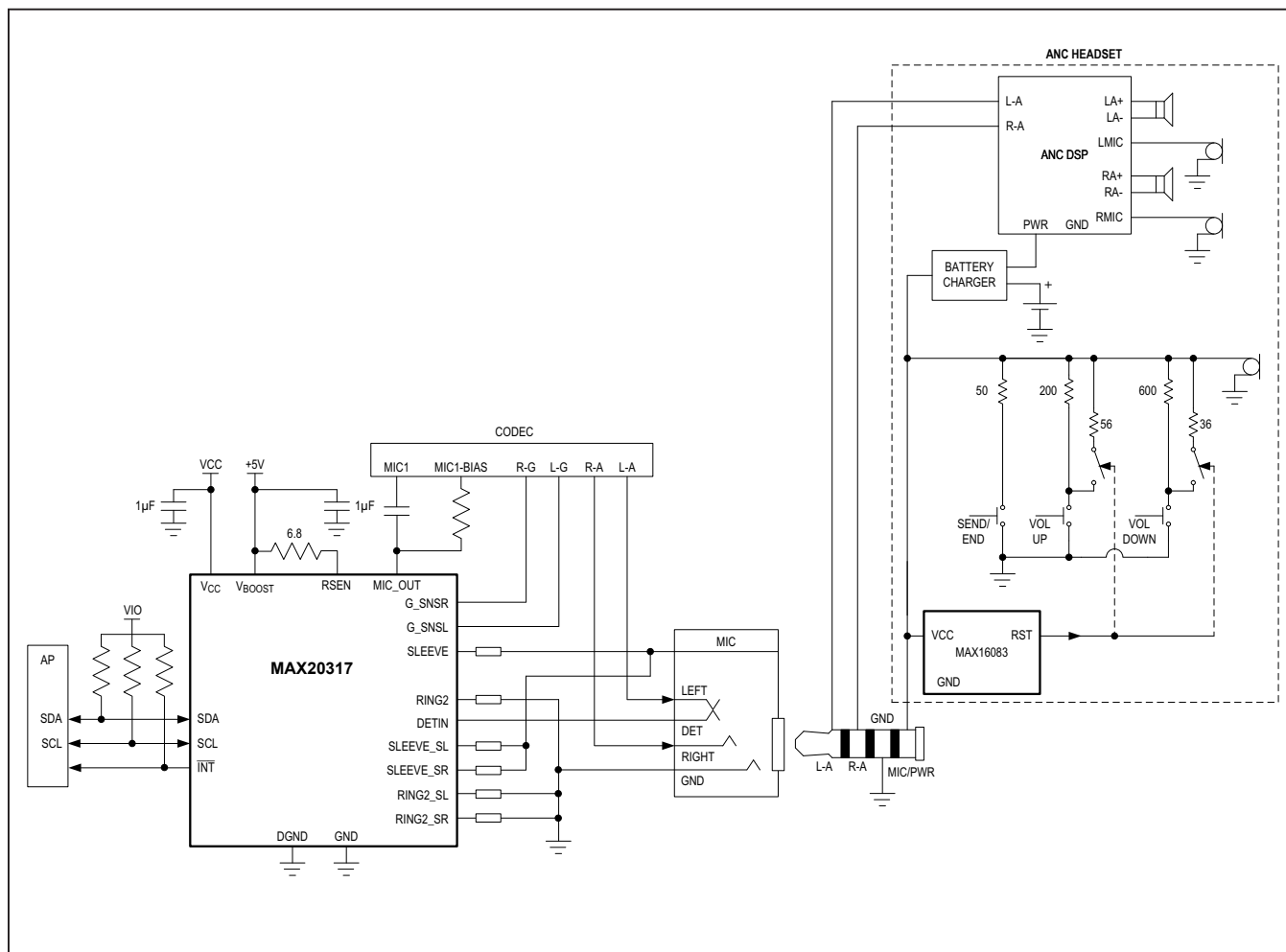
<b>ADDRESS</b>	0x1C							
<b>MODE</b>	Read/Write							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	ACC_ADD[7:0]							
<b>RESET</b>	0	0	0	0	0	0	0	0
ACC_ADD[7:0]	Accessory Target Address							

**Table 31. ACC\_DATA Transmit Register (0x1D)**

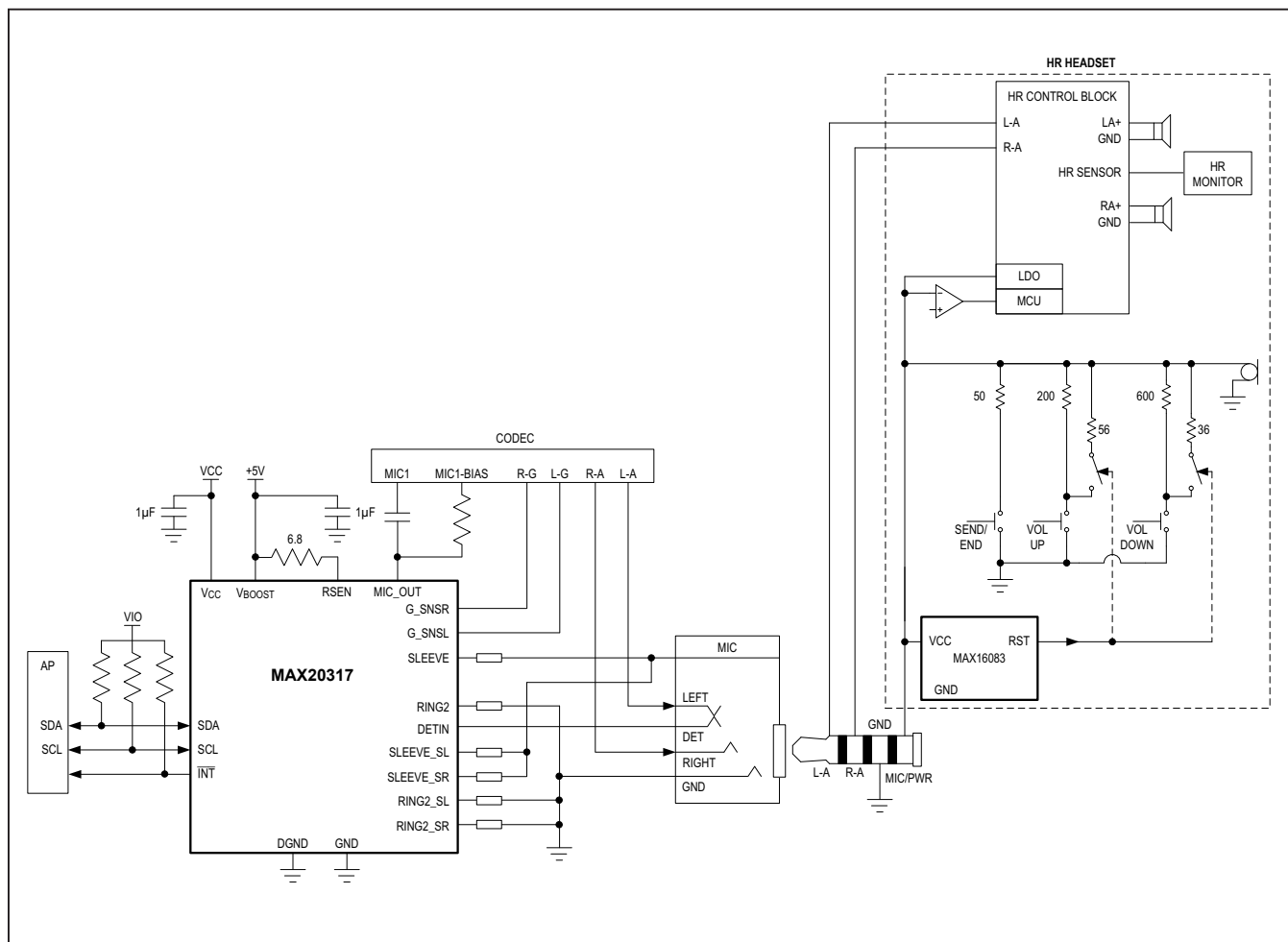
<b>ADDRESS</b>	0x1D							
<b>MODE</b>	Read/Write							
<b>BIT</b>	7	6	5	4	3	2	1	0
<b>NAME</b>	ACC_DATA[7:0]							
<b>RESET</b>	0	0	0	0	0	0	0	0
ACC_DATA[7:0]	Accessory Target Data							

**\*\*Denotes a factory programmable value**

## Application Circuits



## Application Circuits (continued)



## Ordering Information

PART	TEMP RANGE	PIN-PACKAGE
MAX20317EWP+	-40°C to +85°C	20 WLP
MAX20317EWP+T	-40°C to +85°C	20 WLP

+Denotes a lead(Pb)-free/RoHS-compliant package.

T Denotes tape-and-reel

## Chip Information

PROCESS: BICMOS

## Package Information

For the latest package outline information and land patterns (footprints), go to [www.maximintegrated.com/packages](http://www.maximintegrated.com/packages). Note that a "+", "#", or "-" in the package code indicates RoHS status only. Package drawings may show a different suffix character, but the drawing pertains to the package regardless of RoHS status.

PACKAGE TYPE	PACKAGE CODE	OUTLINE NO.	LAND PATTERN NO.
20 WLP	W201H2+1	<a href="#">21-100120</a>	Refer to <a href="#">Application Note 1891</a>

## Revision History

REVISION NUMBER	REVISION DATE	DESCRIPTION	PAGES CHANGED
0	5/17	Initial release	—

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